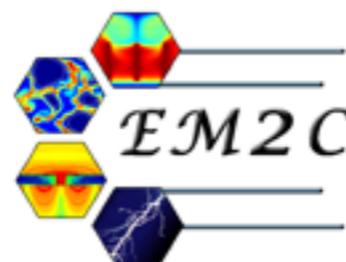


# Comparison of Monte Carlo methods efficiency to solve radiative energy transfer in high-fidelity unsteady 3D simulations

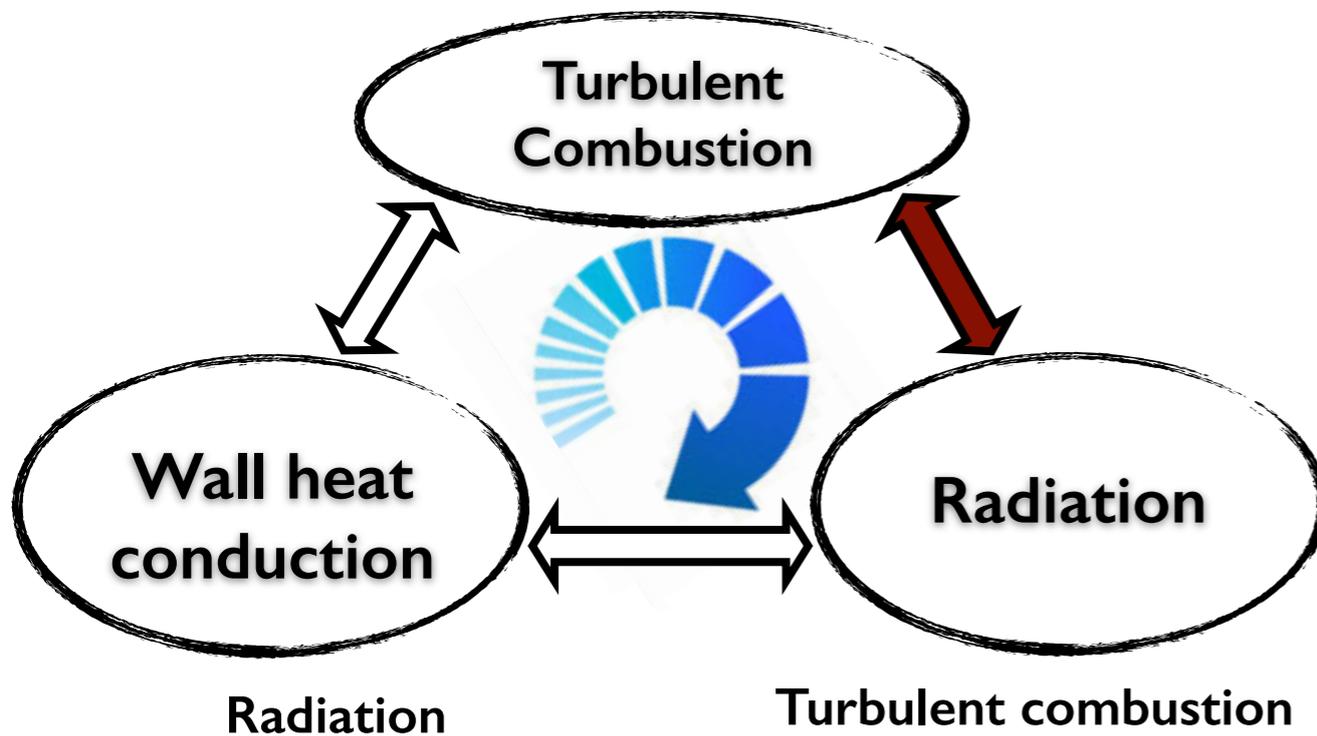
Lorella Palluotto, Nicolas Dumont, Pedro Rodrigues, Chai Koren,  
Ronan Vicquelin, Olivier Gicquel

22<sup>nd</sup> November 2017



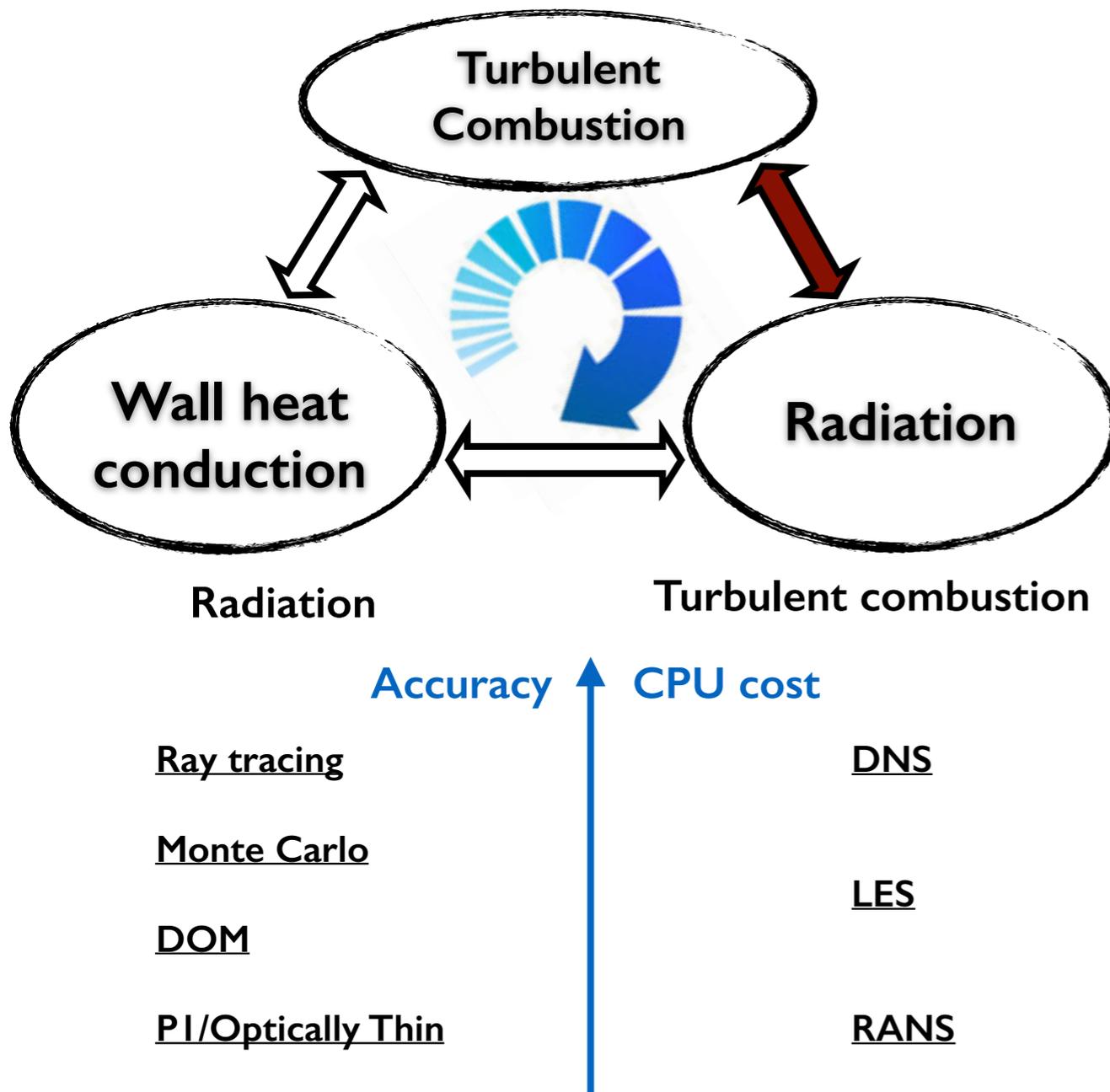
**Multiphysics:** Combustion, conduction and radiation

**Accurate prediction of wall heat transfer** coupling turbulent reactive flows with radiation and conduction heat transfer.



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**Accurate prediction of wall heat transfer** coupling turbulent reactive flows with radiation and conduction heat transfer.



## Combustion-radiation simulations:

### RANS + DOM:

*Coelho et al. Combustion and Flame 2003*

### RANS + MC:

*Tessé et al. Intl. J. Heat Mass Transfer 2004*

*Whang et al. JQSRT 2008*

*Mehta et al. Computational Thermal Sciences 2009*

### LES/DNS + DOM:

*Amaya et al. JQSRT 2010*

*Poitou et al. Combustion an flame 2012*

*Berger et al. Applied Thermal Engineering 2016*

### LES/DNS + MC:

*Zhang et al. Journal of Fluid Mechanics 2014*

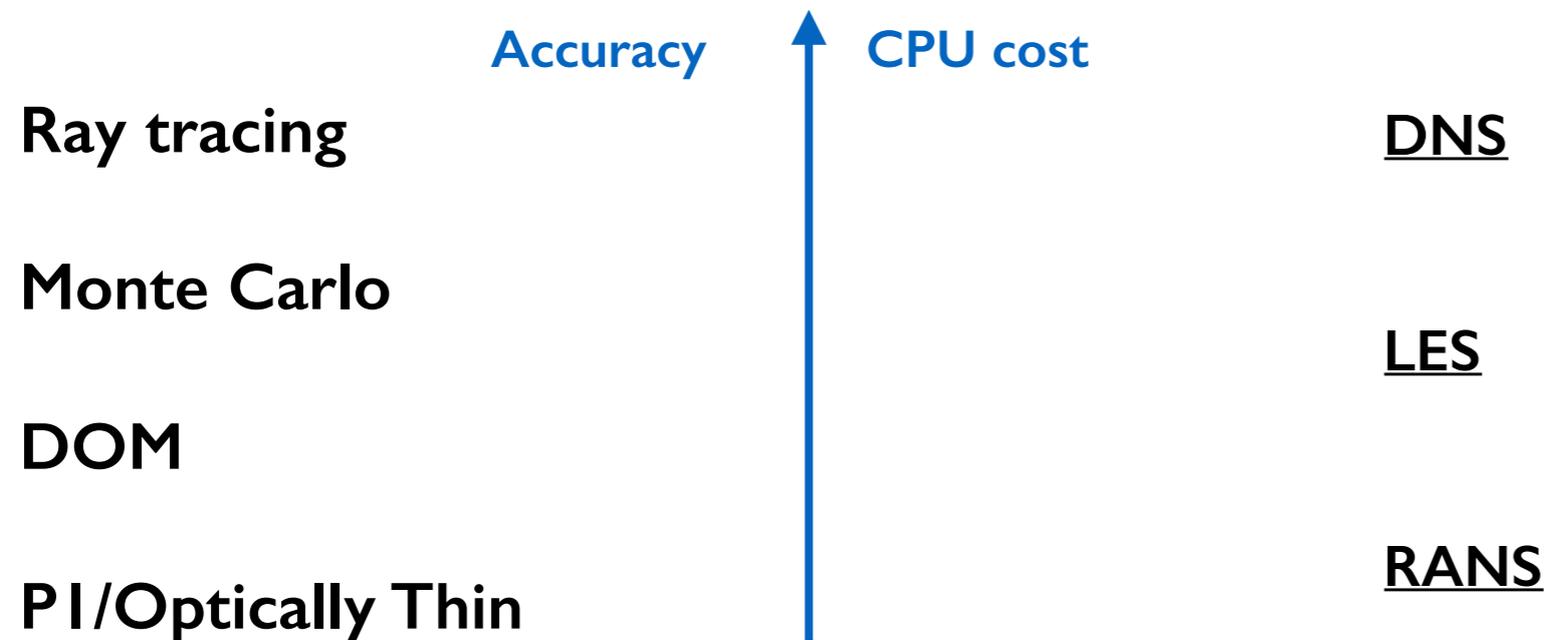
*Koren et al. ASME TurboExpo 2017*

*Rodrigues et al. ICNC 2017*

## Possible approaches for coupled combustion-radiation simulations



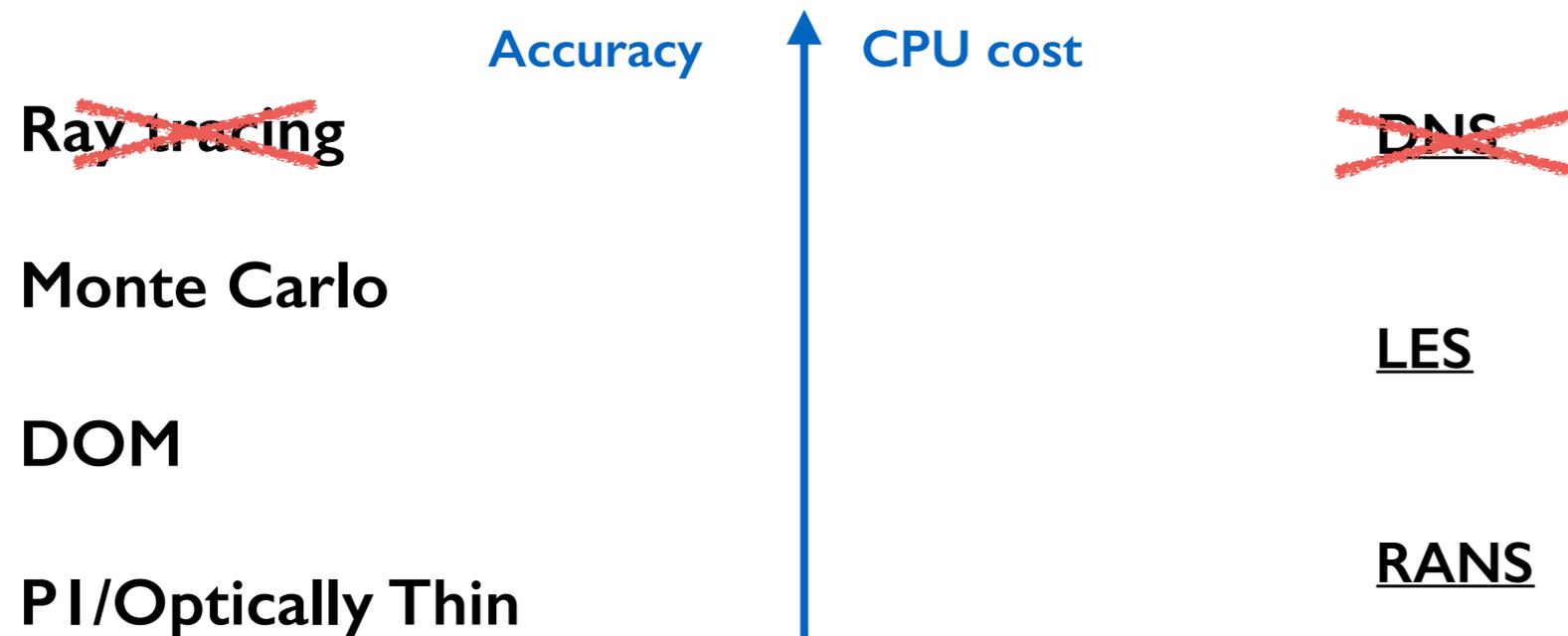
For as accurate as possible coupled simulations:



## Possible approaches for coupled combustion-radiation simulations



For as accurate as possible coupled simulations:

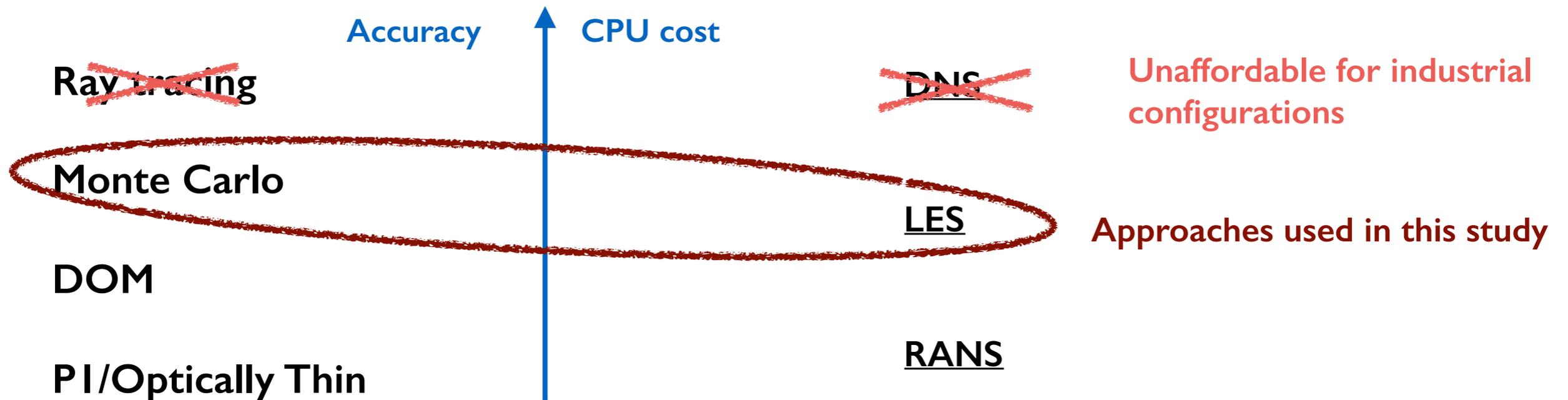


Unaffordable for industrial configurations

## Possible approaches for coupled combustion-radiation simulations



For as accurate as possible coupled simulations:

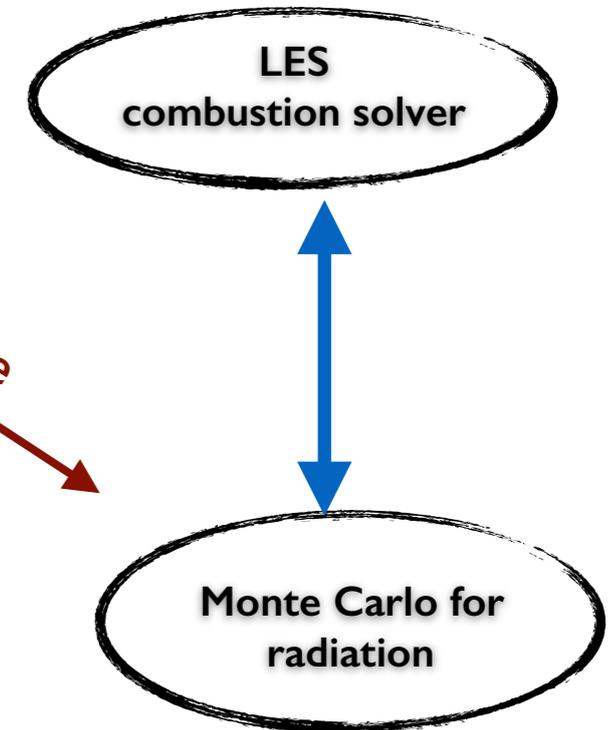
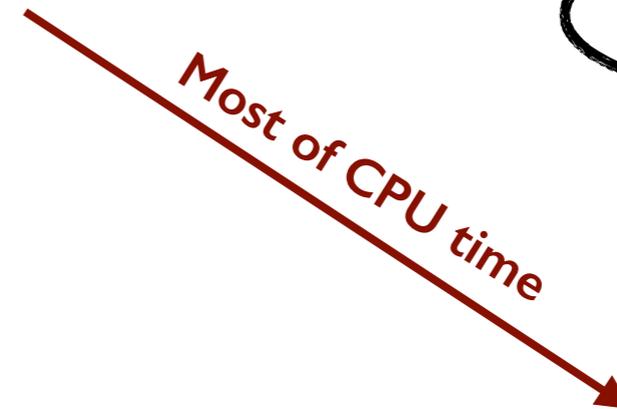


## High-fidelity multi-physics simulations: challenge



High computational cost:

**Coupled** radiation-combustion simulation **10 times** more expensive than an only-combustion simulation



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**Coupled** radiation-combustion simulation **10 times** more expensive than an only-combustion simulation

### Orders of magnitude

*Coupled simulation of an industrial combustion chamber*

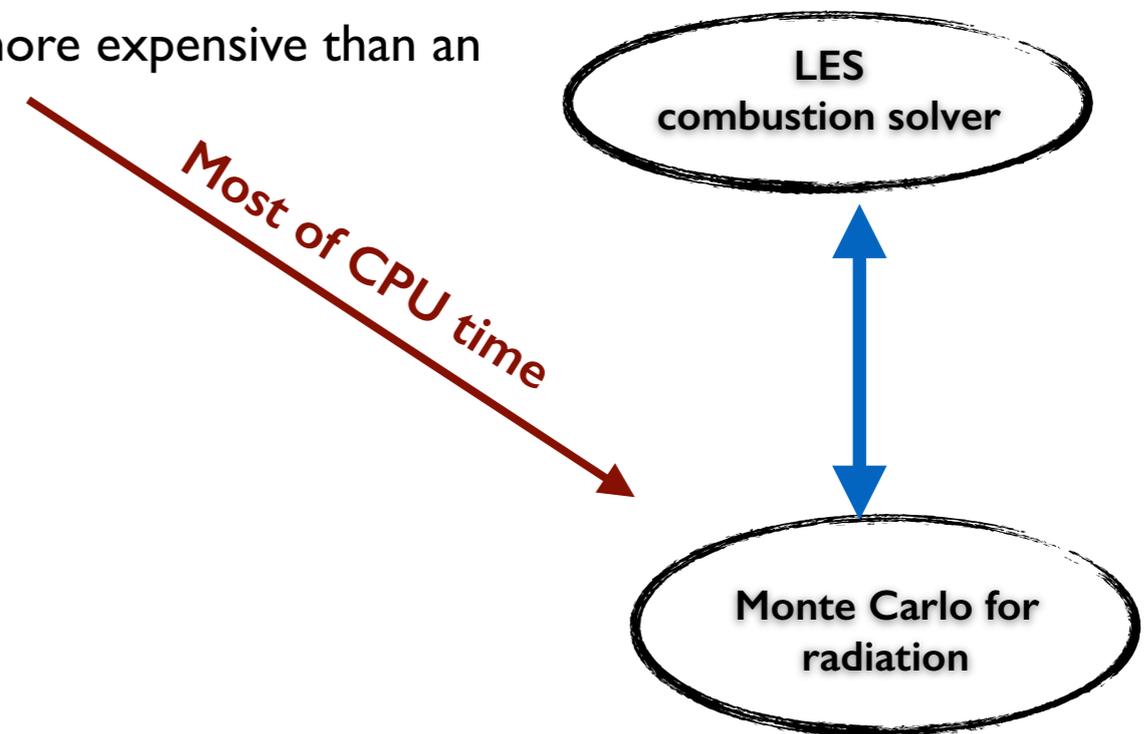
$1 \times 10^6$  CPUh

### Time

- Serial computation : 100 years
- Parallel computation : 4 days with 10000 cores

### Money

Cost : 30000 - 40000 €



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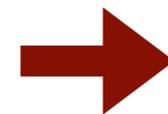
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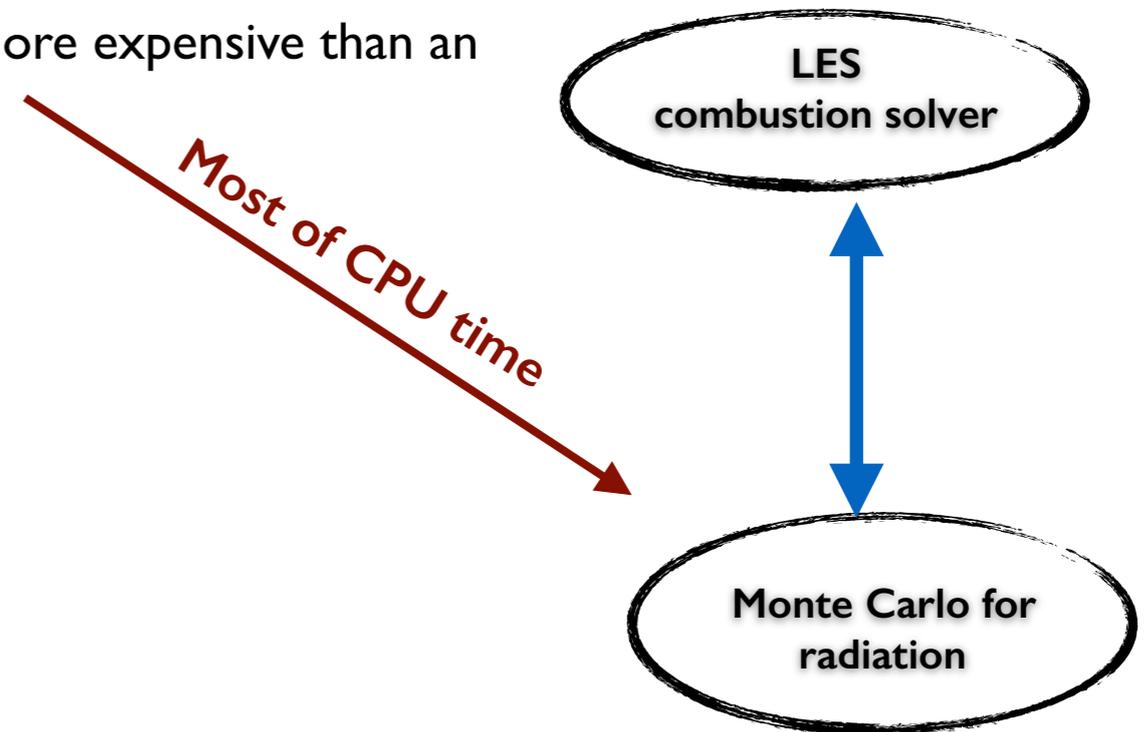
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Importance of CPU time reduction!



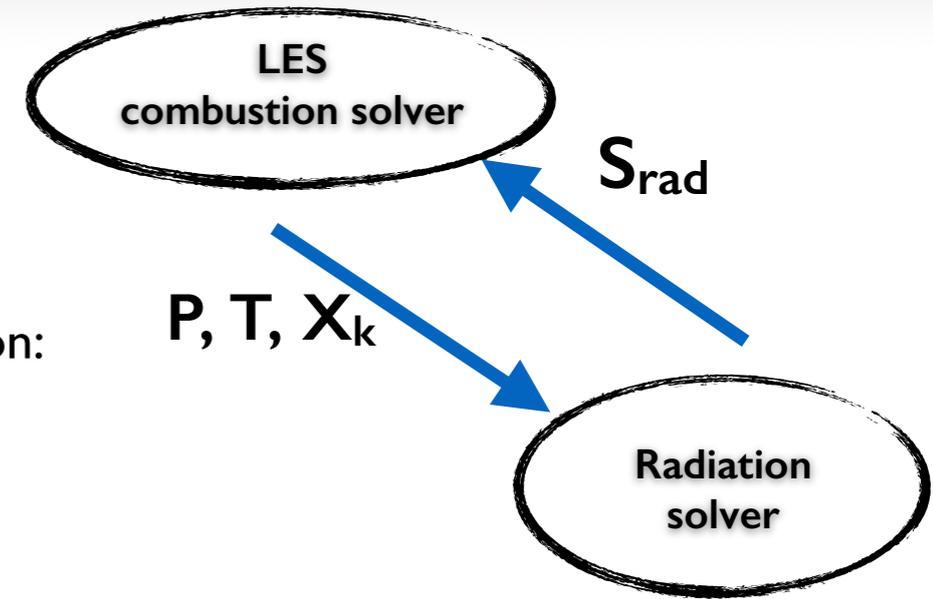
Derive more efficient MC methods



## Rainier (code developed at EM2C laboratory)

- Parallel Monte Carlo radiation code to solve the Radiative Transfer Equation:

$$\frac{\partial I_\nu(\mathbf{u}(s), s)}{\partial s} + \kappa_\nu I_\nu(\mathbf{u}(s), s) = \kappa_\nu I_\nu^o(T)$$



Data exchanged by the solvers

## Numerical Set-up

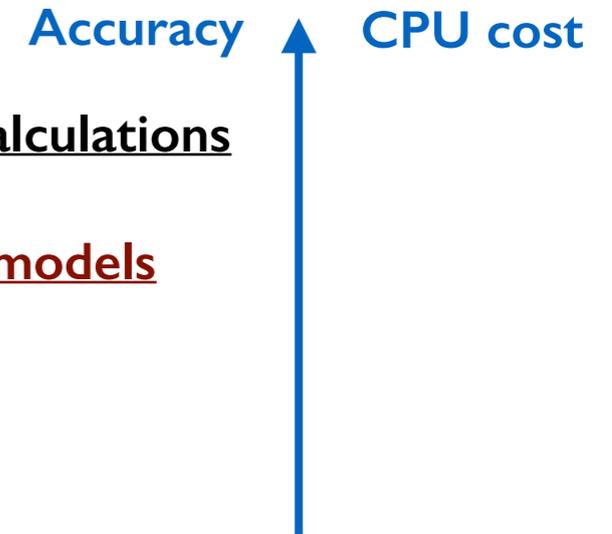
- Non-scattering medium
- Radiative properties model: C-K model for gas<sup>[1][2]</sup>



Line by Line calculations

Narrow band models

Global models

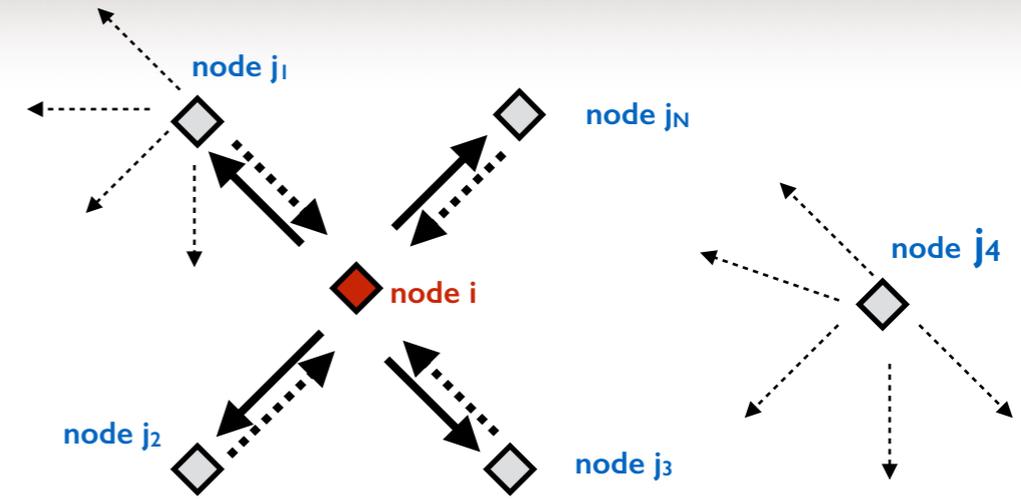


[1] R. Goody, R. West, L. Chen, D. Crisp, *J. Quant. Spectrosc. Radiat. Transfer* 42 (1989)

[2] A.Soufiani, J. Taine. *International journal of heat and mass transfer* 40.4 (1997)

- **Two strategies are investigated in order to reduce the MC error:**
  - **Importance sampling**
  - **Quasi-Monte Carlo methods**

- Rays followed in a **reverse** direction: from detector to source



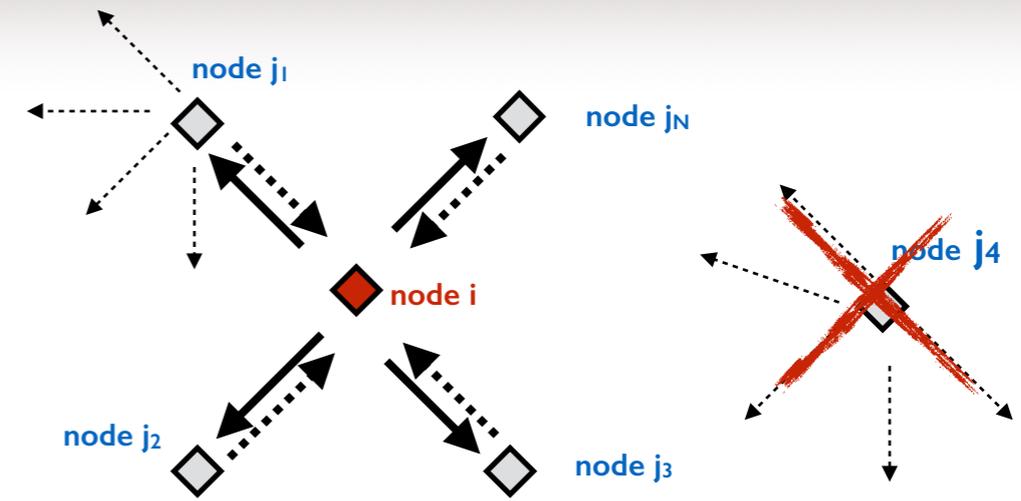
*Scheme of photons bundles departing from the nodes of the domain*

- Reciprocity principle respected for every path

[1] Zhang, Y., Gicquel, O., and Taine, J., 2012. "Optimized emission-based reciprocity Monte Carlo method to speed up computation in complex systems". IJHMT.

[2] Tessé, L., Dupoirieux, F., Zamuner, B., and Taine, J., 2002. "Radiative transfer in real gases using reciprocal and forward monte carlo methods and a correlated-k approach". IJHMT

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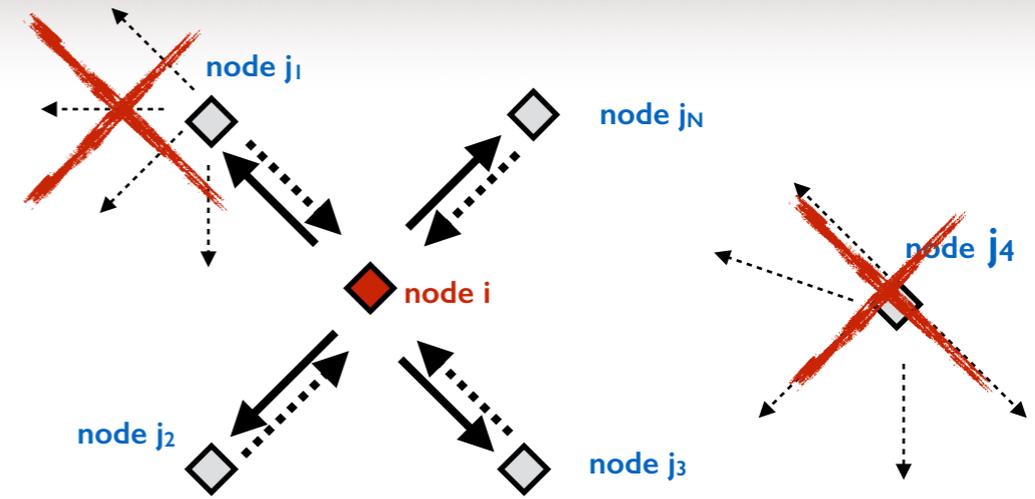
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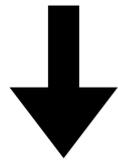
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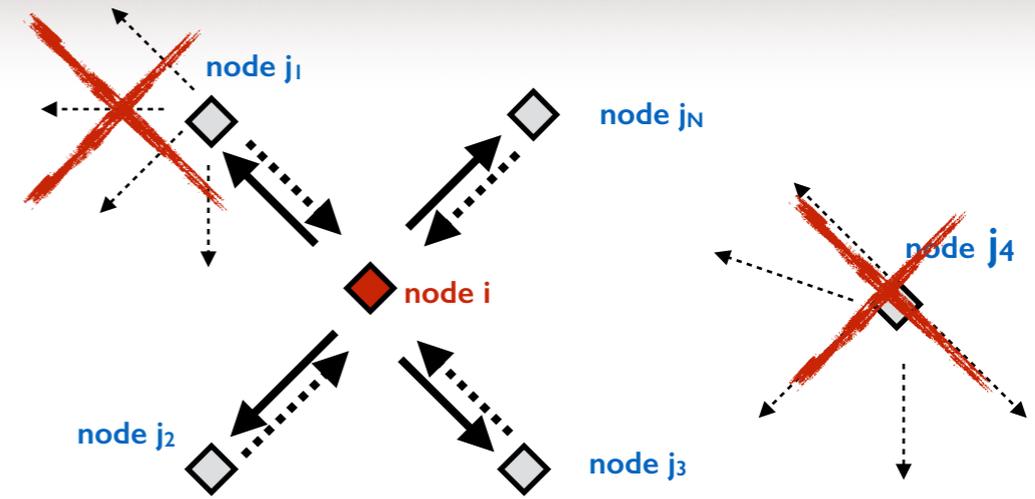
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- Rays followed in a **reverse** direction: from detector to source



Mesh points independent from each others



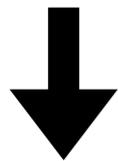
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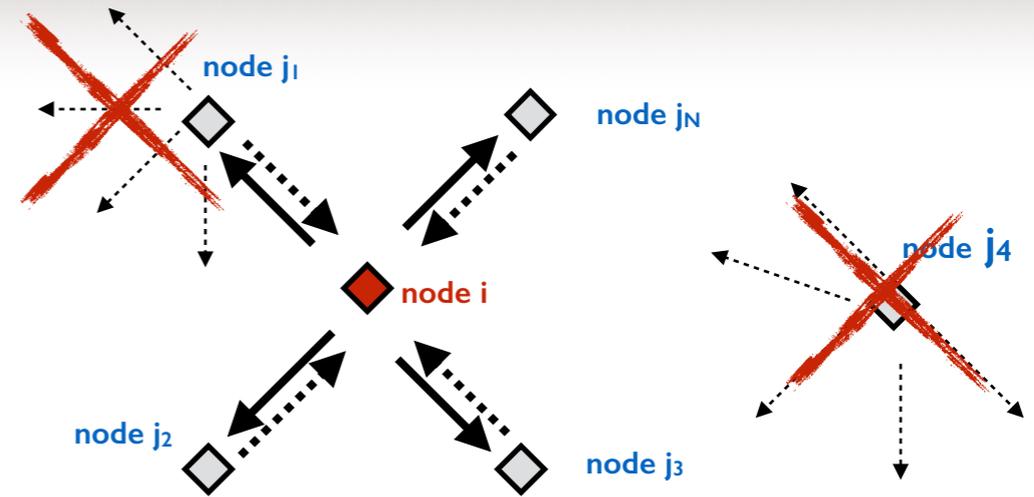
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**Possibility to control the local convergence**

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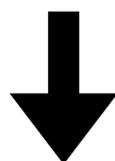
[2] Tessé, L., Dupoirieux, F., Zamuner, B., and Taine, J., 2002. "Radiative transfer in real gases using reciprocal and forward monte carlo methods and a correlated-k approach". IJHMT

# Existing Monte Carlo method for radiation



## Optimized<sup>[1]</sup> Emission-based Reciprocity Method<sup>[2]</sup> (OERM)

- Rays followed in a **reverse** direction: from detector to source



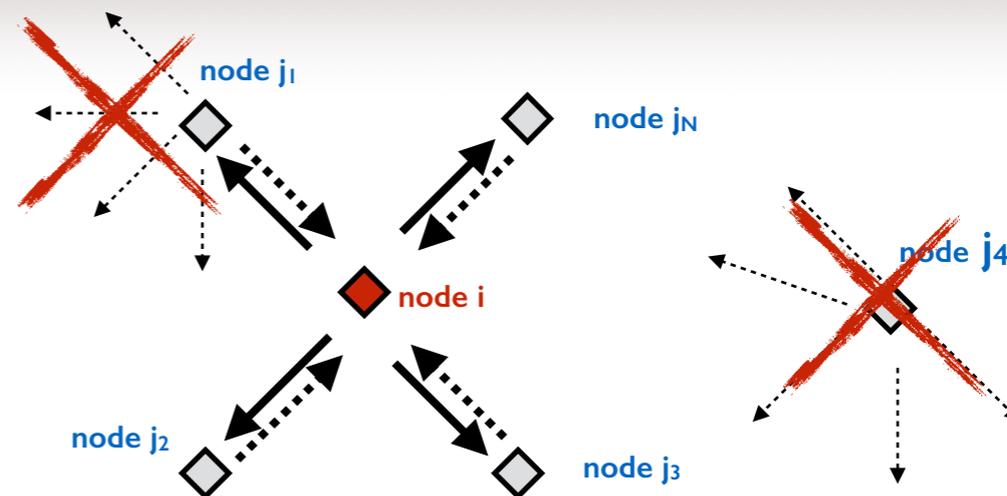
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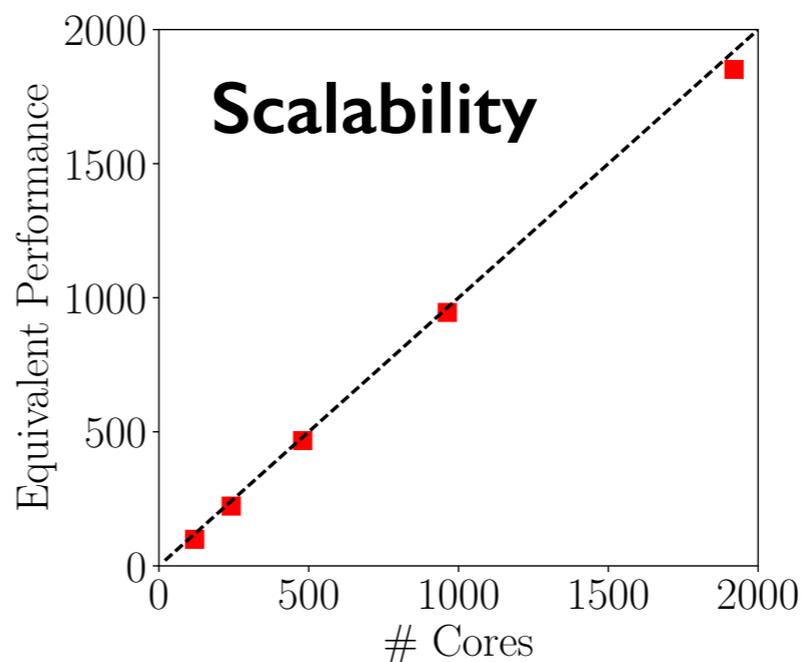
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*Scalability test performed on 8 millions cells*

[1] Zhang, Y., Gicquel, O., and Taine, J., 2012. "Optimized emission-based reciprocity Monte Carlo method to speed up computation in complex systems". IJHMT.

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**IMPORTANCE SAMPLING:** One of variance reduction methods to accelerate MC convergence

Monte Carlo error  $\epsilon \approx \frac{\sigma}{\sqrt{N}}$  One way to reduce the MC error: reduce  $\sigma$

**How?** Sampling in the most important regions of the integration domain

Widely studied topic [1,2,3]

[1] Feldick, A. M., Modest M.F. 2011. AIAA

[2] Juvela, M. 2005 Astronomy & Astrophysics.

[3] de Lataillade, A. et al. 2001 JQSRT.

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Frequency distribution function based on emission at the maximum temperature of the system

$$f_{\nu}(v, T_{max}) = \frac{\kappa_{\nu}(T_{max}) I_{\nu}^{\circ}(T_{max})}{\int_0^{+\infty} \kappa_{\nu}(T_{max}) I_{\nu}^{\circ}(T_{max}) d\nu}$$

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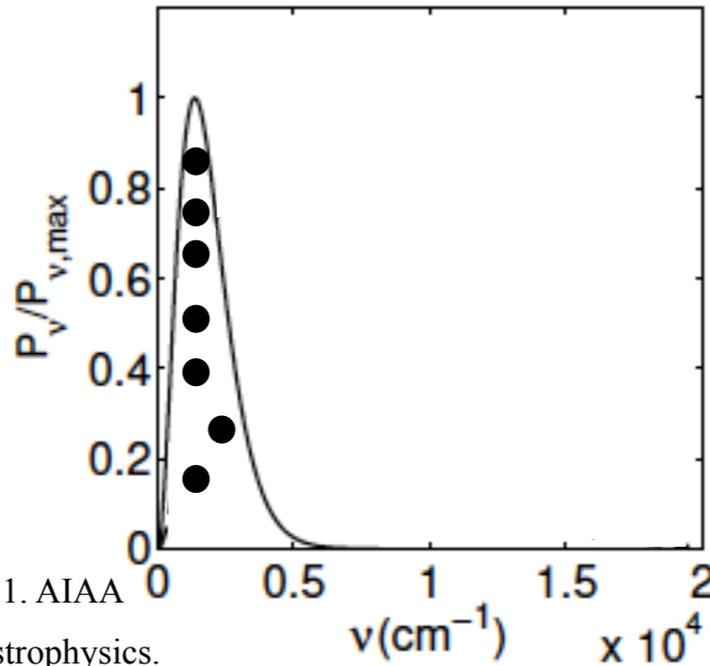
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Normalized spectral emitted (—) and absorbed (- - -) power for a cell of 900 K <sup>[4]</sup>

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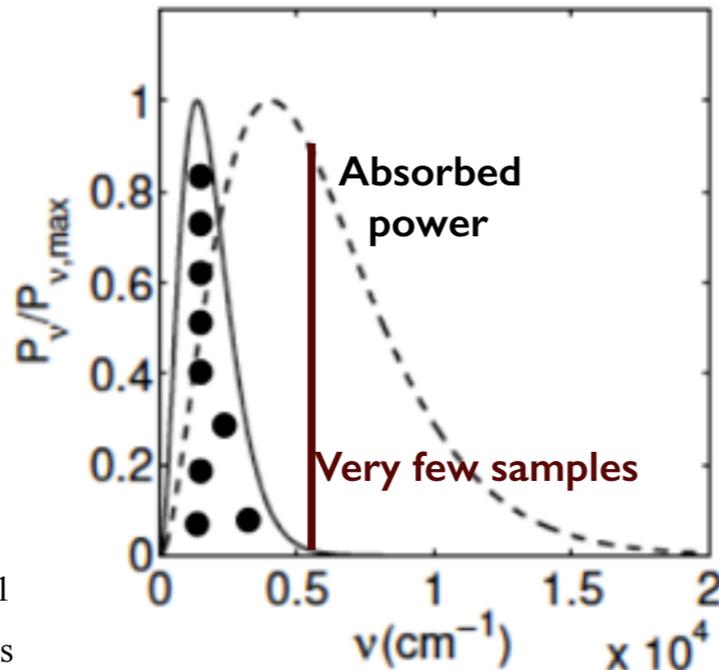
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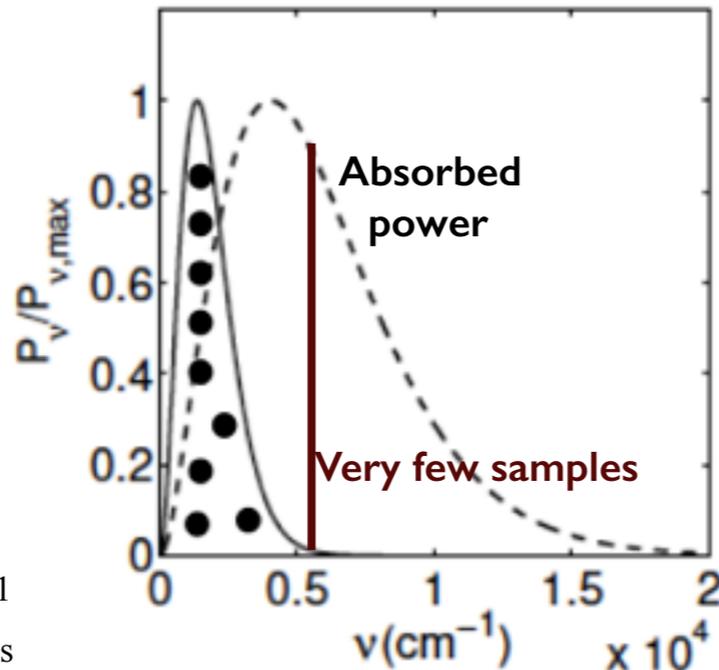
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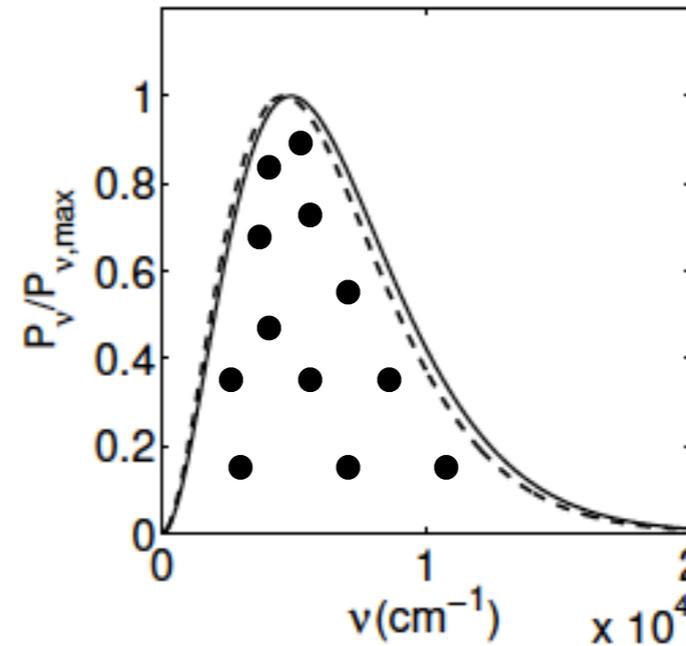
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### OERM:

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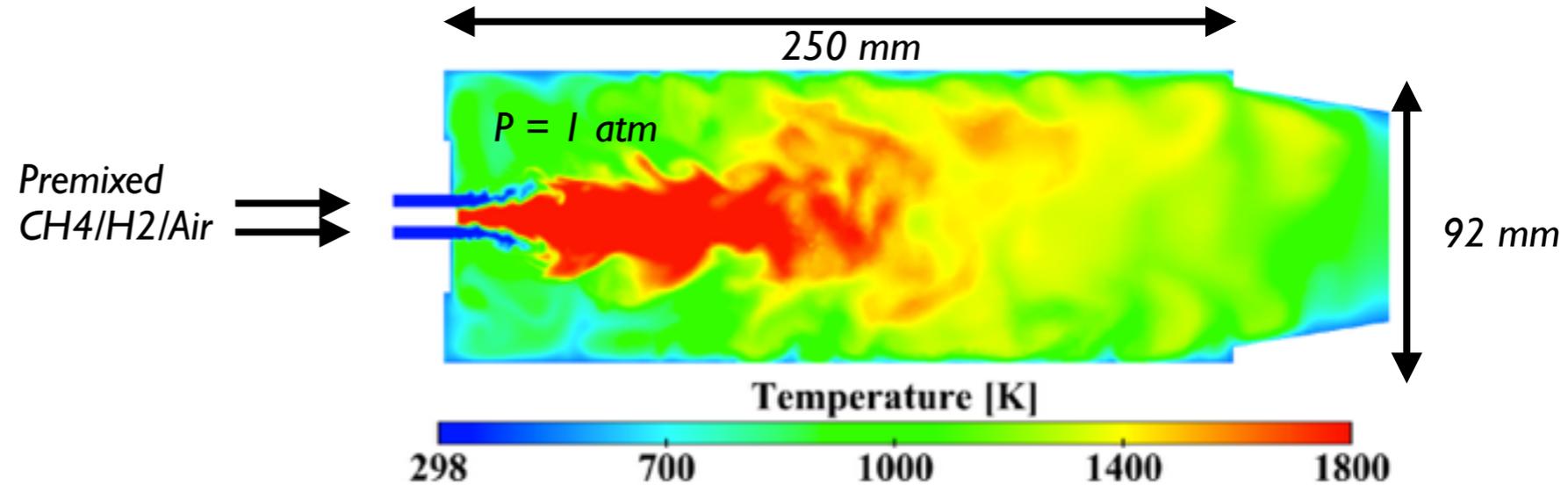
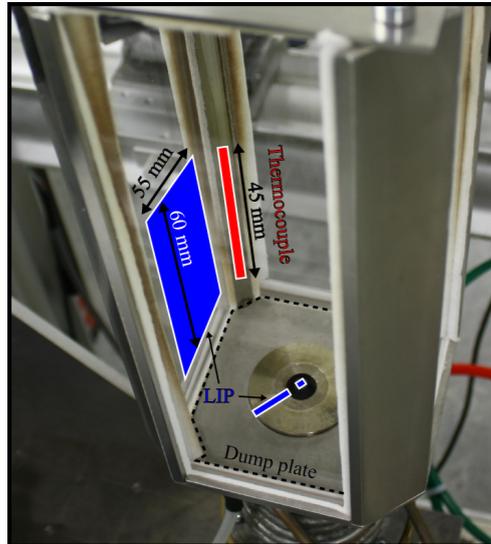
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# Application: combustion chamber

Premixed swirled flame of CH<sub>4</sub> H<sub>2</sub> and air



## Semi-industrial burner<sup>[1]</sup>



Instantaneous snapshots of  
unsteady 3D LES <sup>[2]</sup>

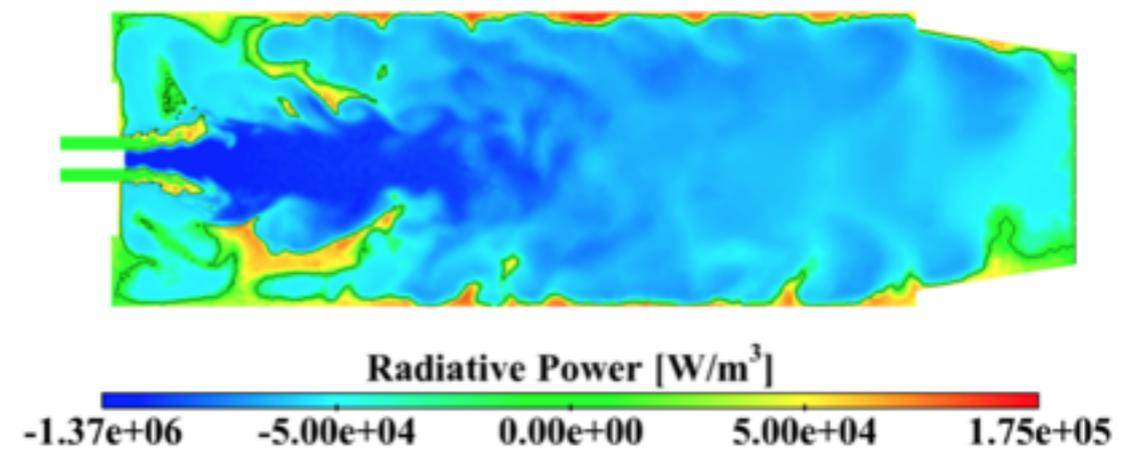
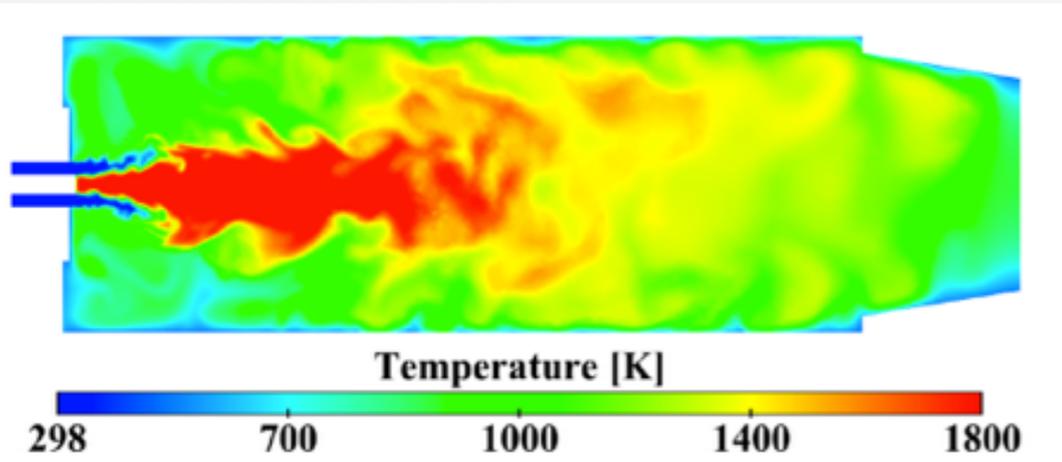


[1] Guiberti, T. (2015, February). Analysis of the topology of premixed swirl-stabilized confined flames. Theses, Ecole Centrale Paris.

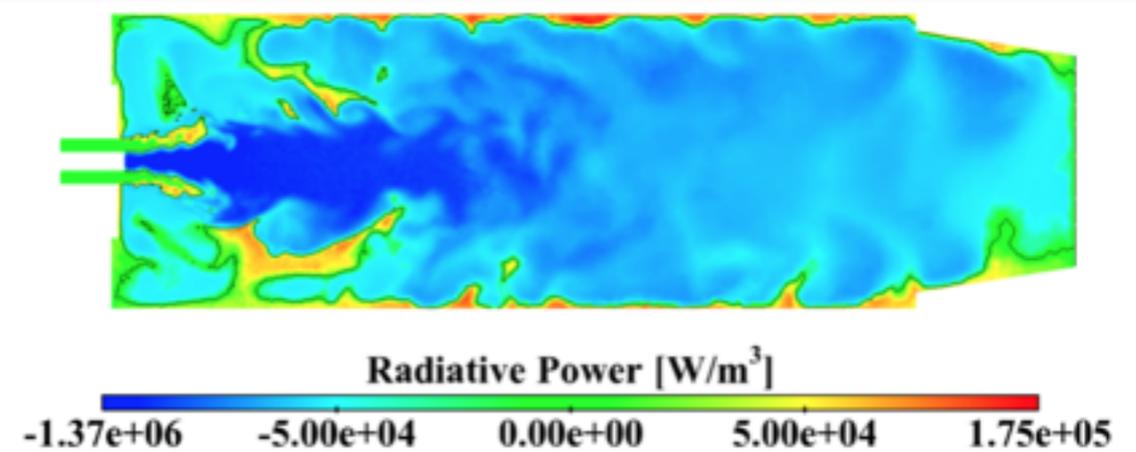
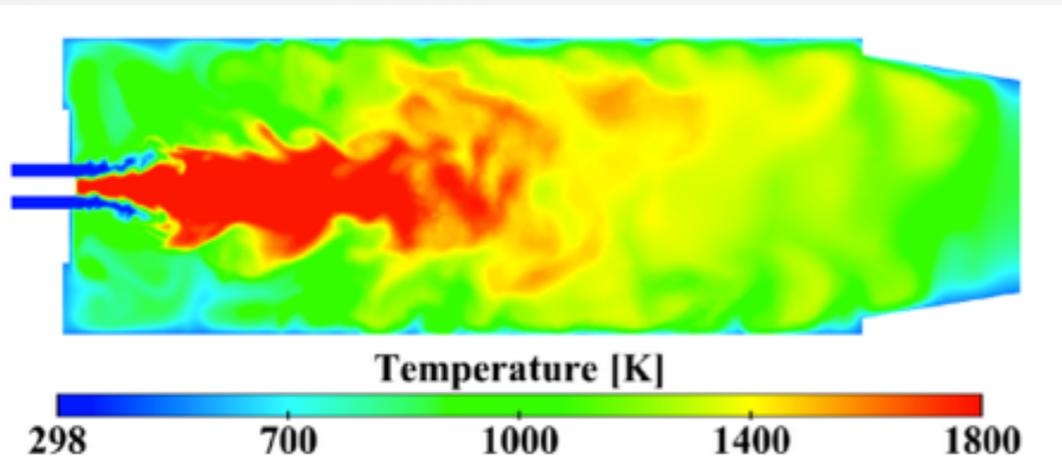
[2] Koren, C., Vicquelin, R., and Gicquel, O., 2017. "Highfidelity multiphysics simulation of a confined premixed swirling flame combining large-eddy simulation, wall heat conduction and radiative energy transfer". ASME Turbo EXPO 2017.

# Application: combustion chamber

## Radiative heat transfer simulations



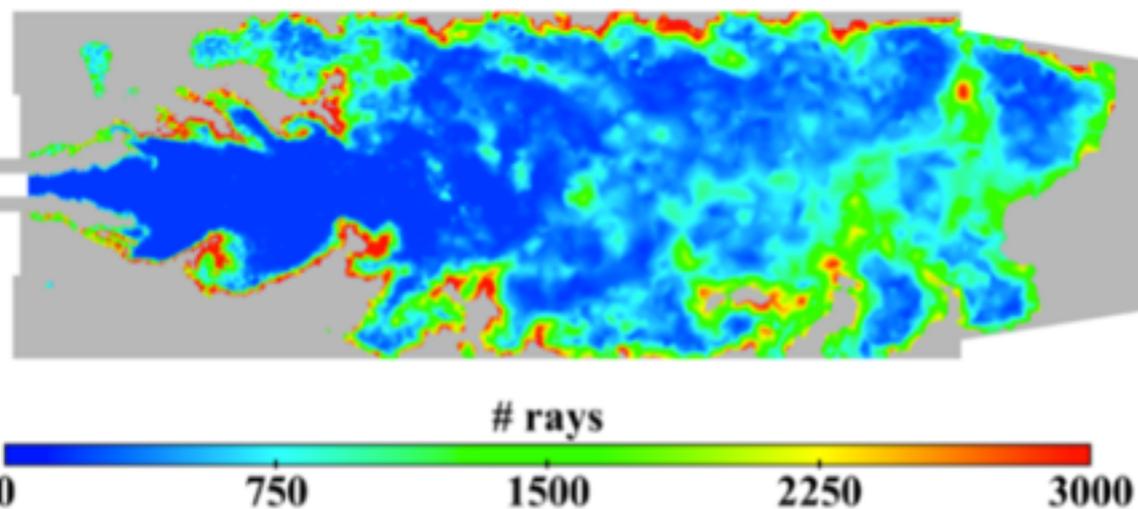
*Instantaneous field of radiative power. Black line is the iso-contour for radiative power = 0.*

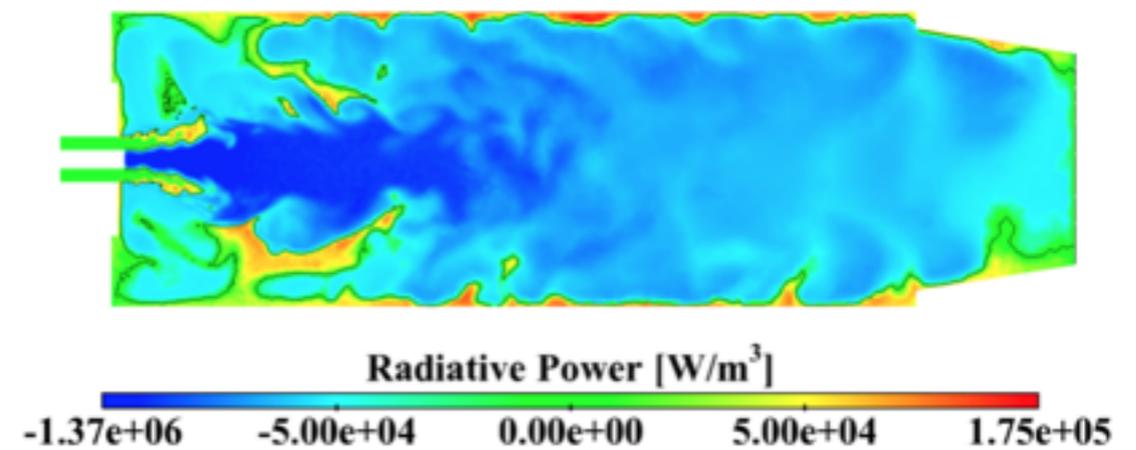
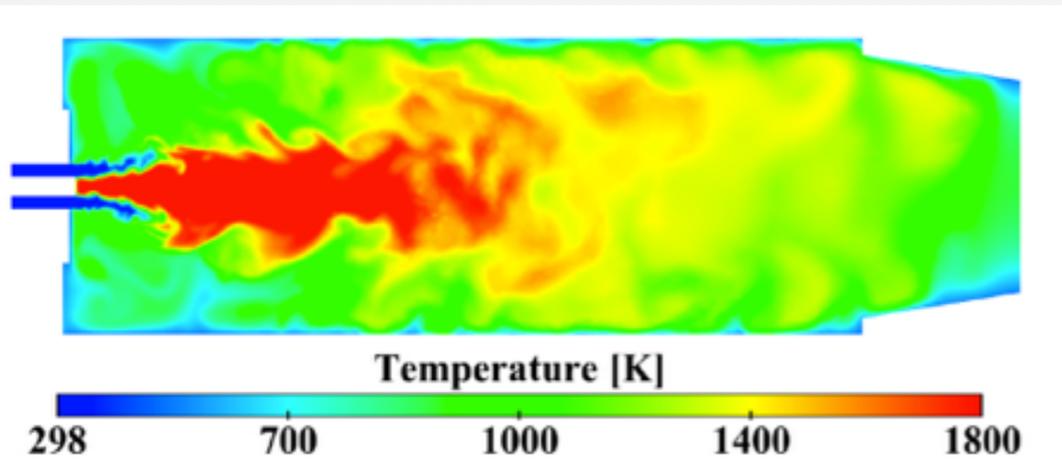


*Instantaneous field of radiative power. Black line is the iso-contour for radiative power = 0.*

## Imposed convergence criteria:

- Relative error = 3%
- Absolute error = 3% of Pmax





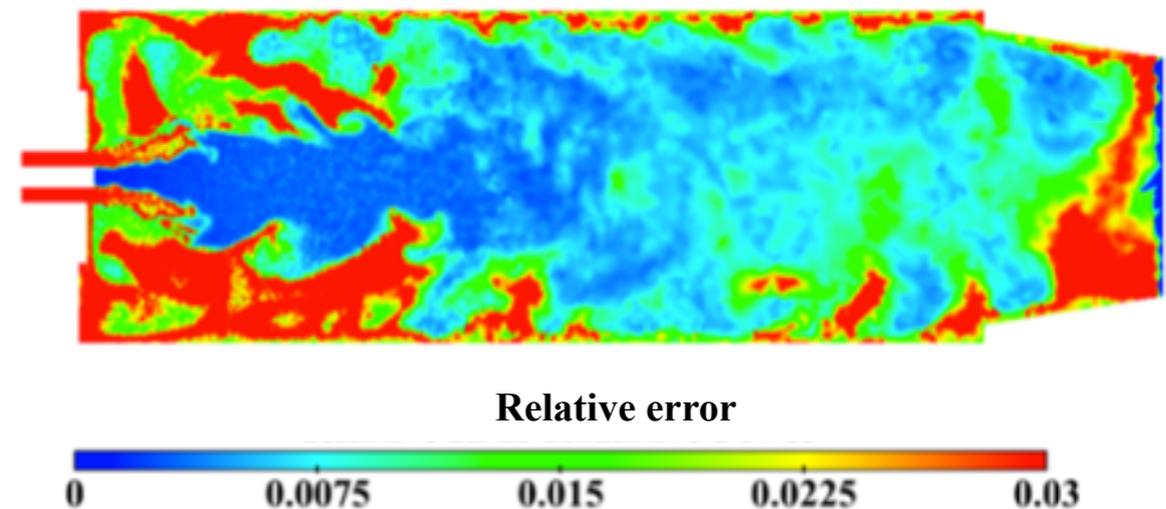
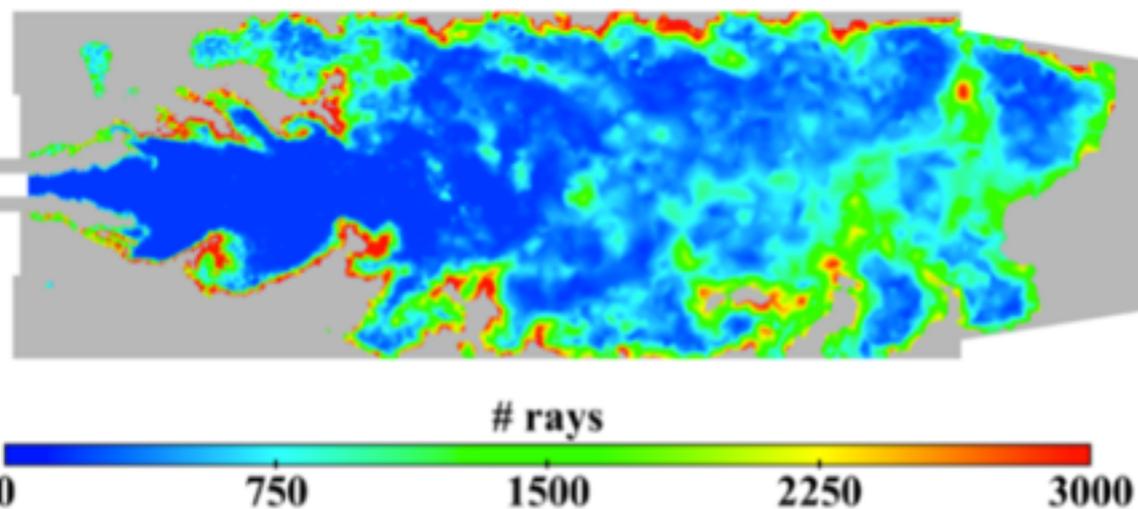
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### Computations with a fixed rays number

Rays number : 10 000



- **Two strategies are investigated in order to reduce the MC error:**
  - Importance sampling
  - **Quasi-Monte Carlo methods**

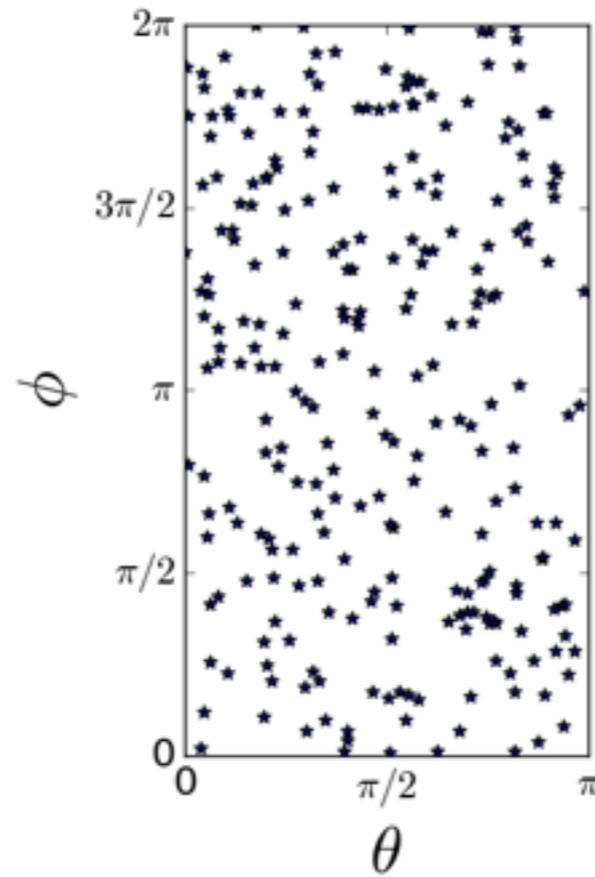
*To reduce the MC error:*

*Alternative sampling method*

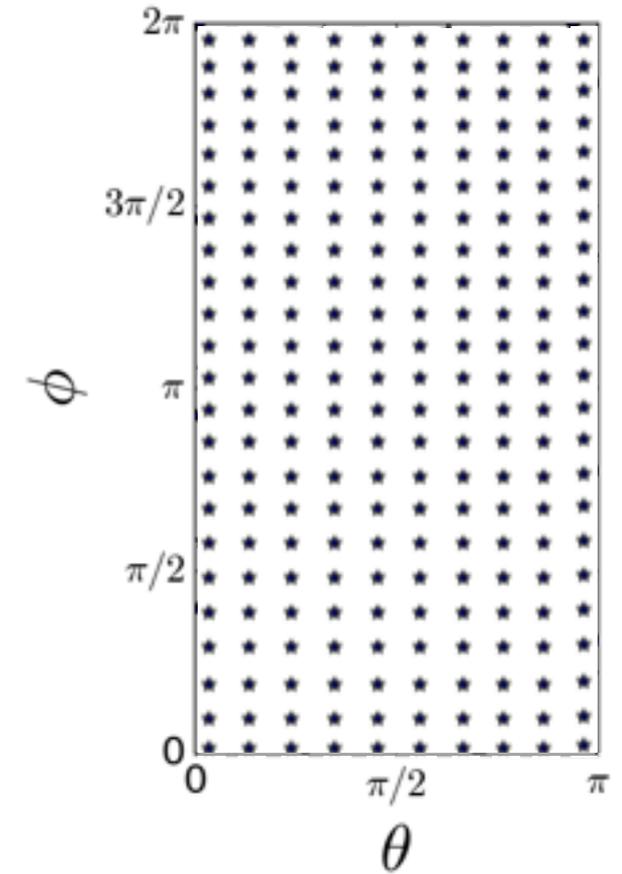
[1] Joe, S., and Kuo, F. Y., 2008. “Constructing Sobol sequences with better two-dimensional projections”. SIAM Journal on Scientific Computing

To reduce the MC error:

Alternative sampling method



Random sampling  
MC



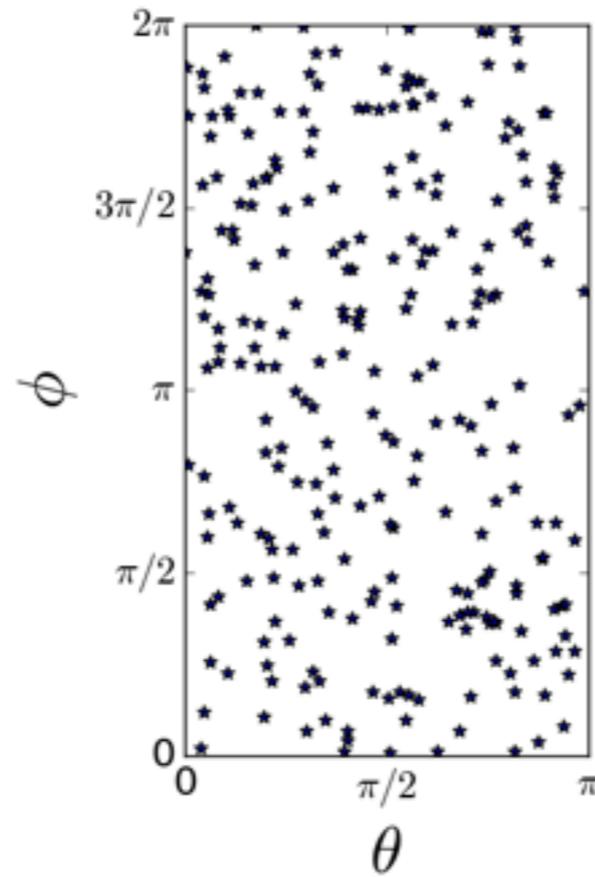
Deterministic discretization  
(Unfeasible in high-D)

[1] Joe, S., and Kuo, F. Y., 2008. "Constructing Sobol sequences with better two-dimensional projections". SIAM Journal on Scientific Computing

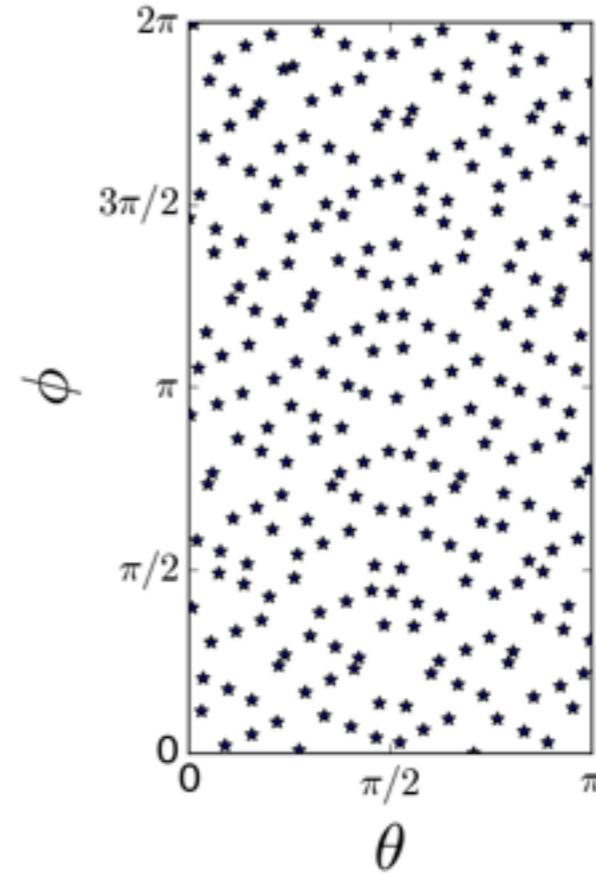
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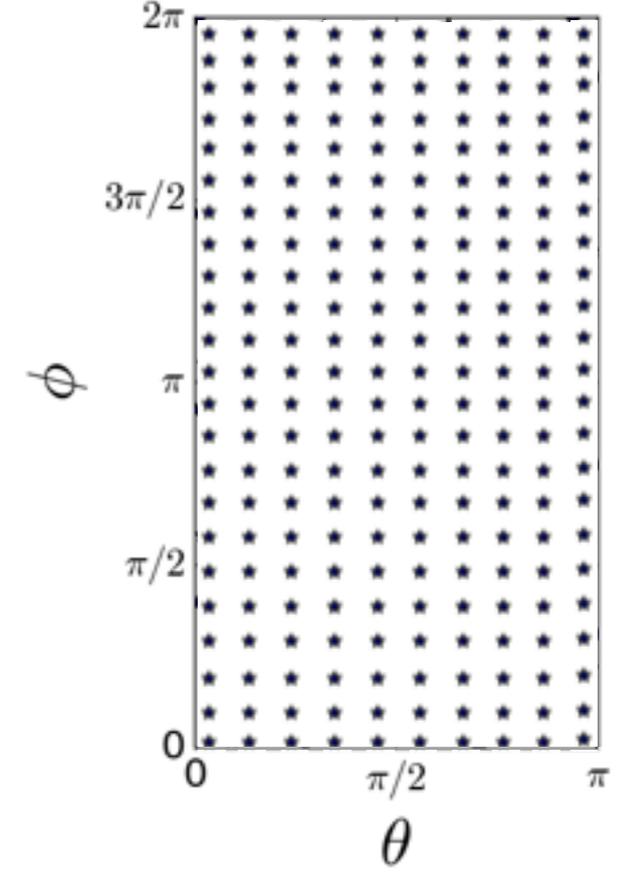
- Quasi-random instead of pure random sampling



Random sampling  
MC



Quasi-random Sampling  
QMC



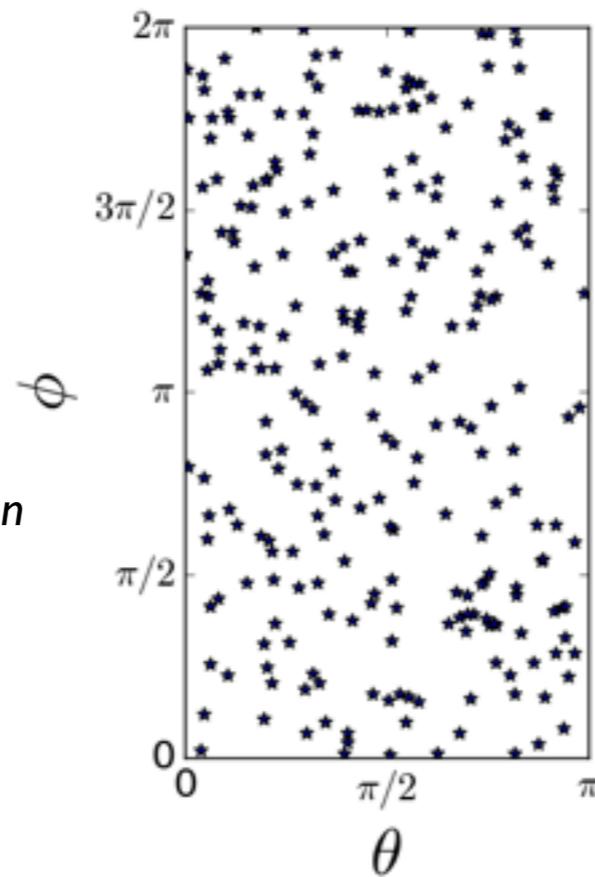
Deterministic discretization  
(Unfeasible in high-D)

[1] Joe, S., and Kuo, F. Y., 2008. "Constructing Sobol sequences with better two-dimensional projections". SIAM Journal on Scientific Computing

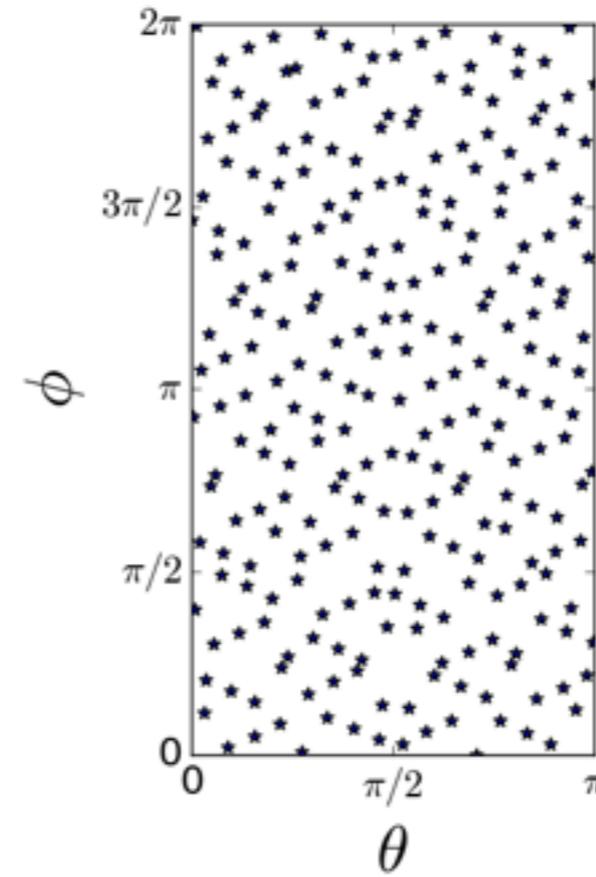
To reduce the MC error:

## Alternative sampling method

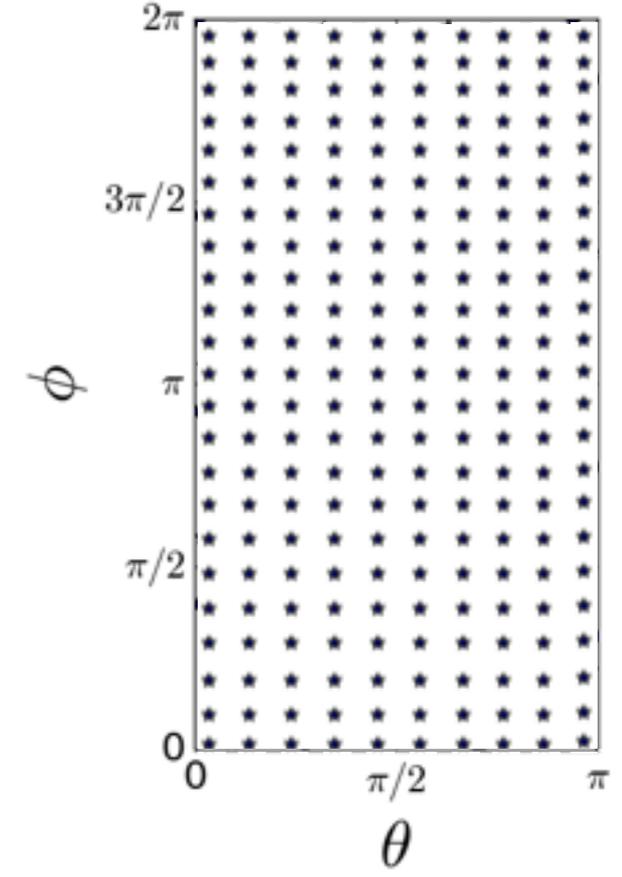
- Quasi-random instead of pure random sampling
- Random low-discrepancy sequences<sup>[1]</sup>: points more uniformly distributed
- Advantage: convergence rate faster than MC and asymptotically :



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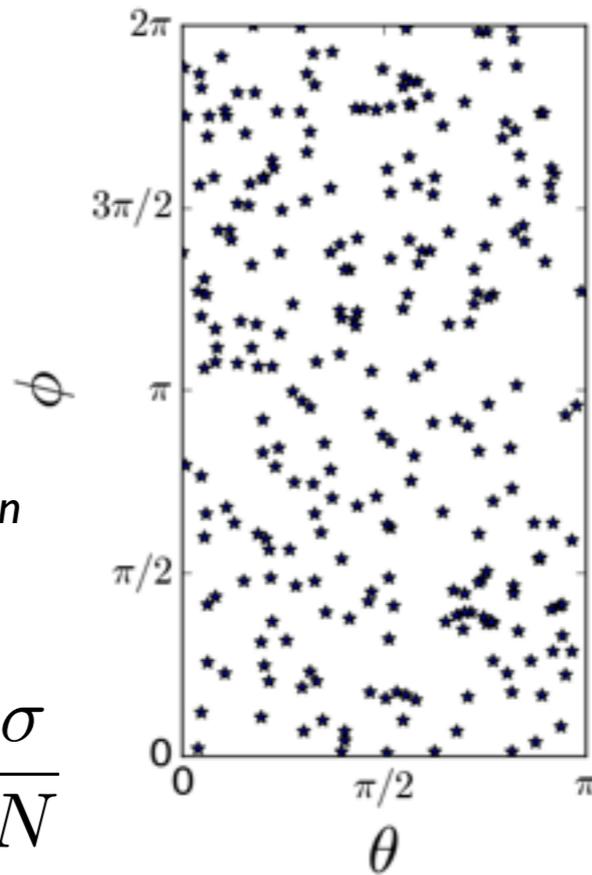
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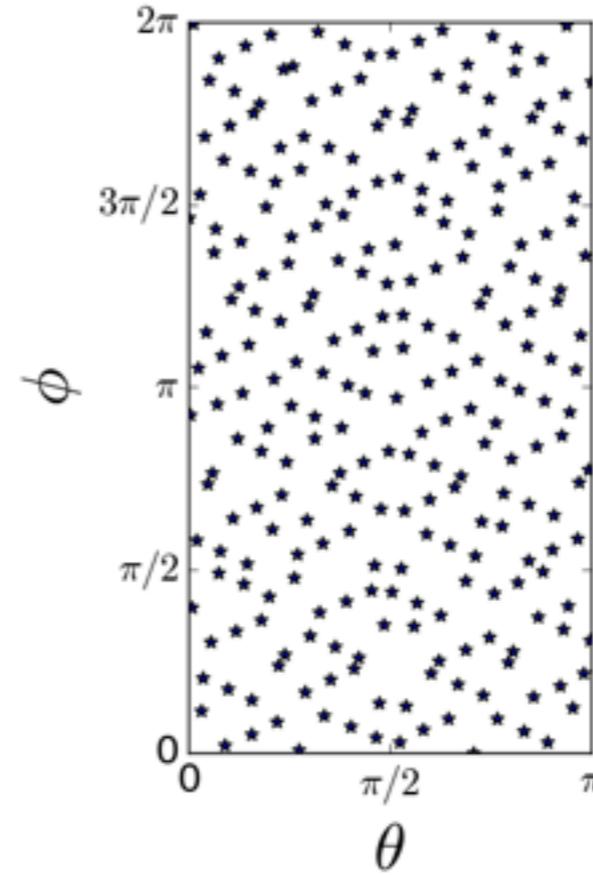
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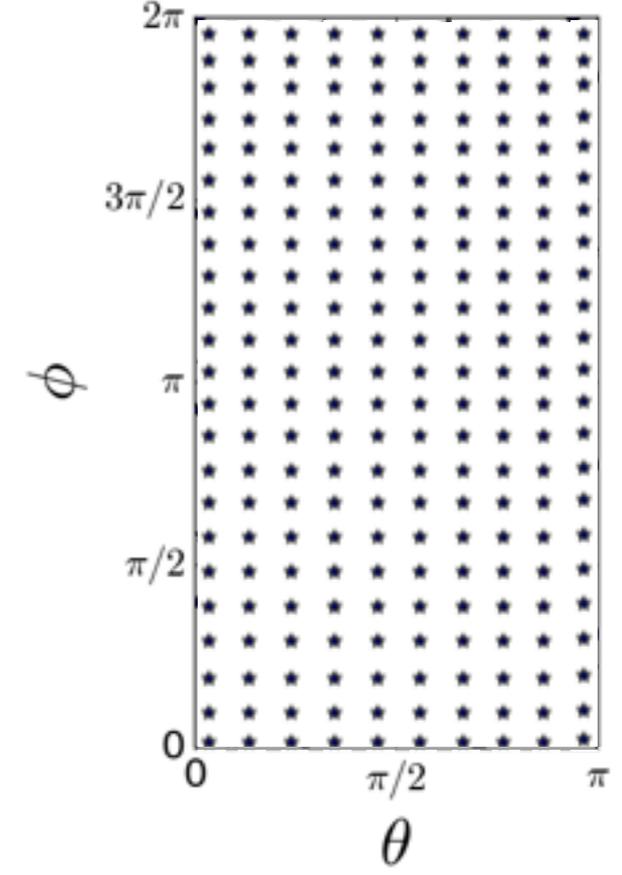
Quasi-Monte Carlo error  $\epsilon \approx \frac{\sigma}{N}$



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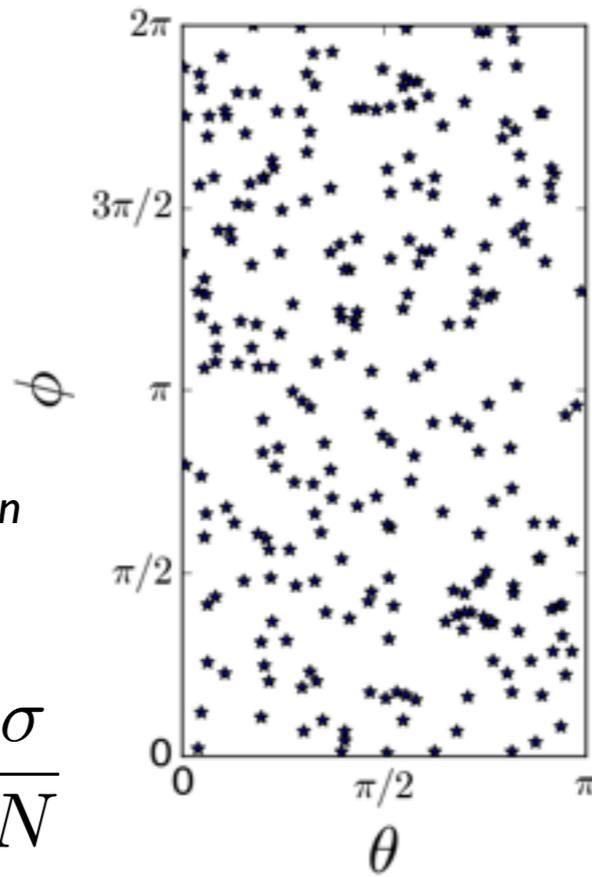
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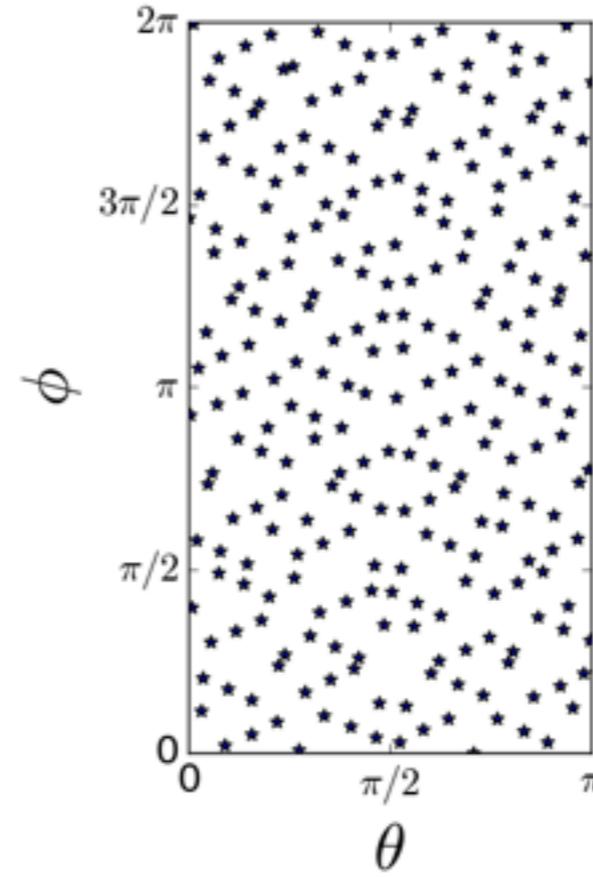
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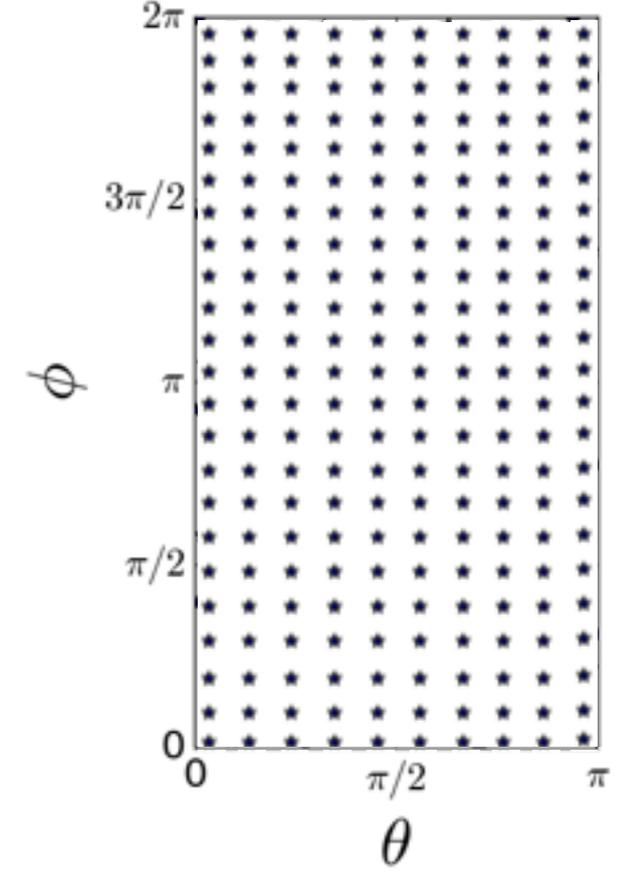
Monte Carlo error  $\epsilon \approx \frac{\sigma}{\sqrt{N}}$



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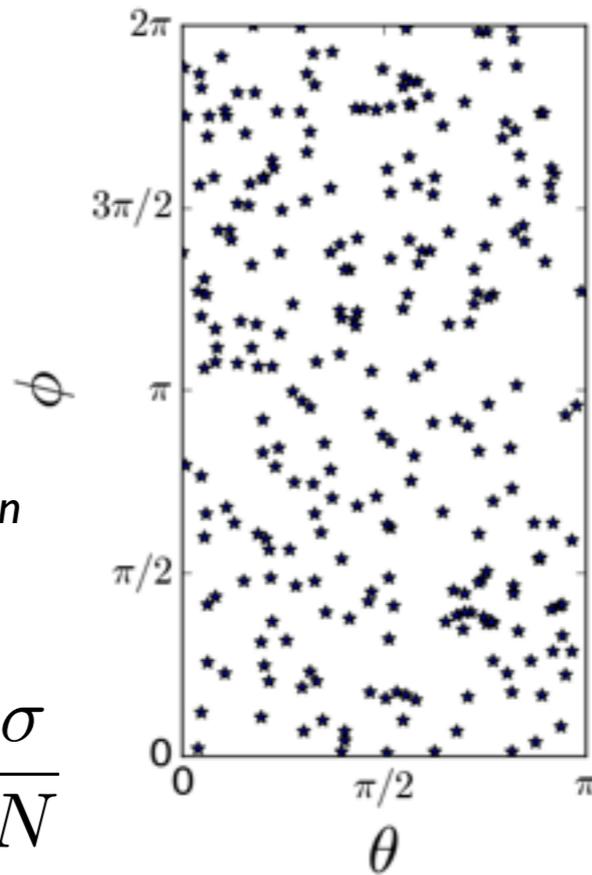
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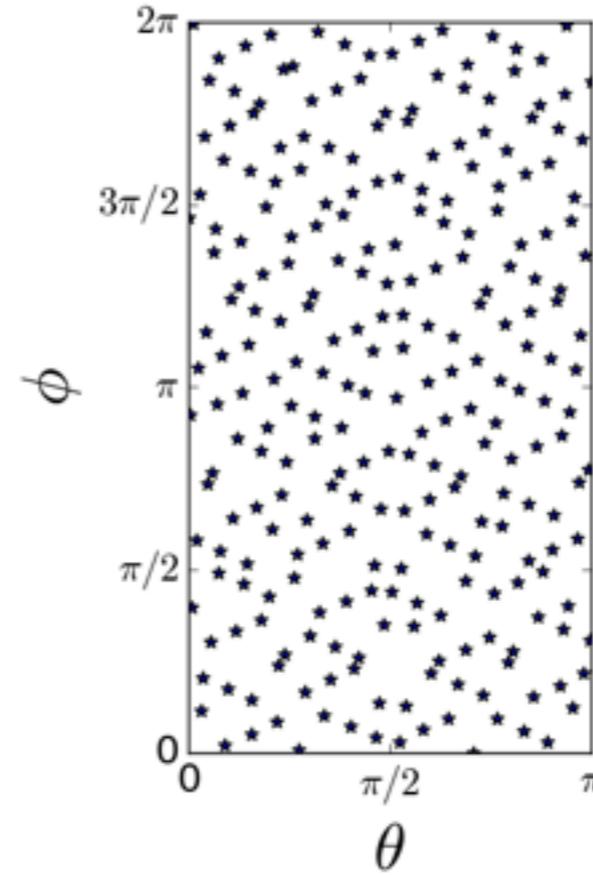
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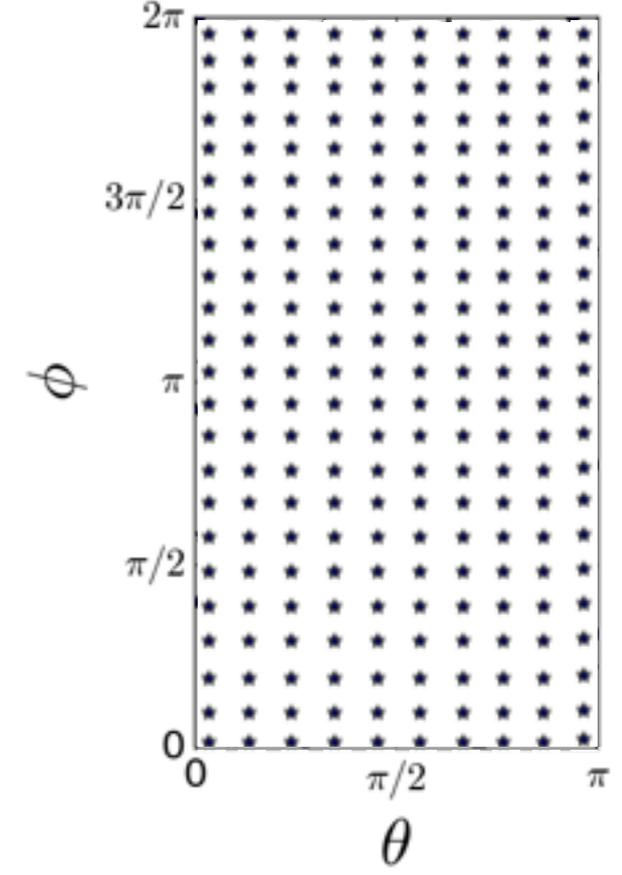
Importance sampling



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MC



Quasi-random Sampling  
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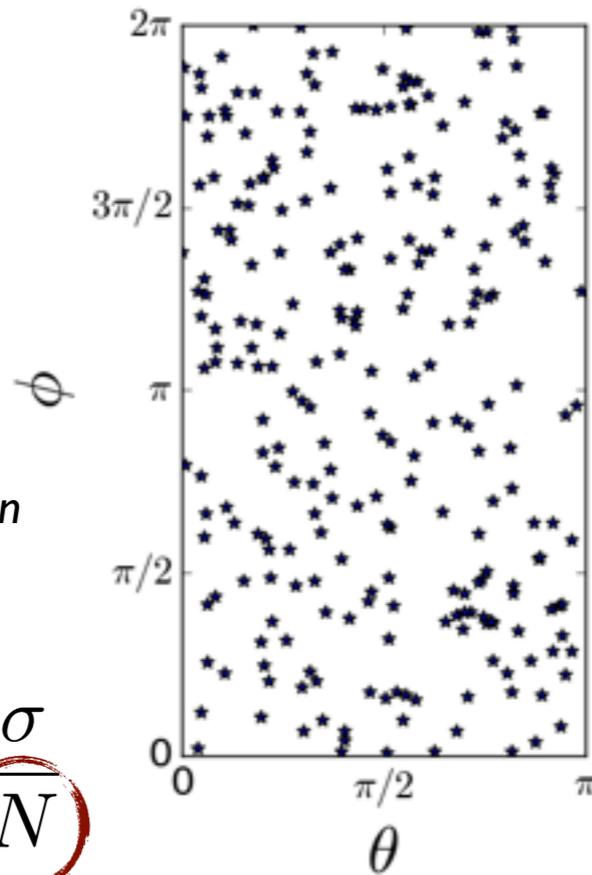
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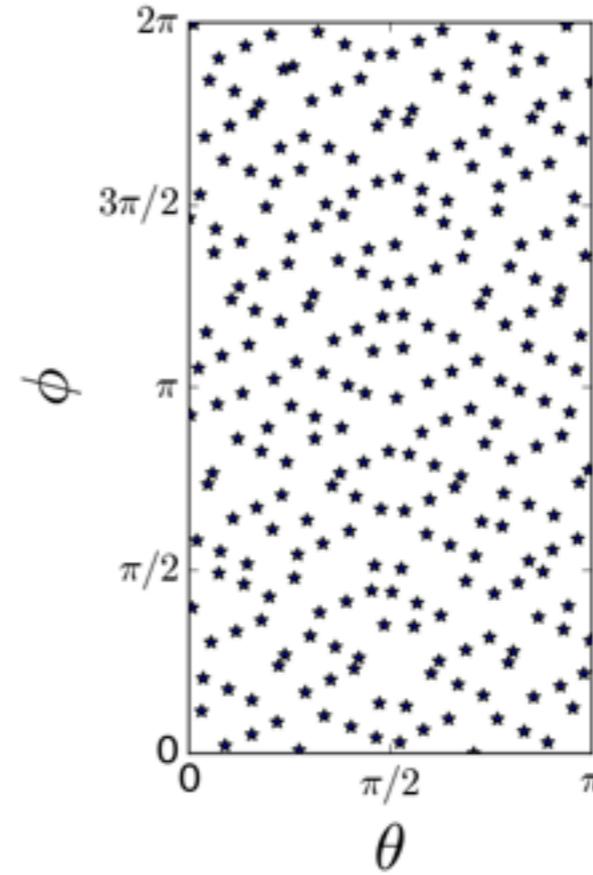
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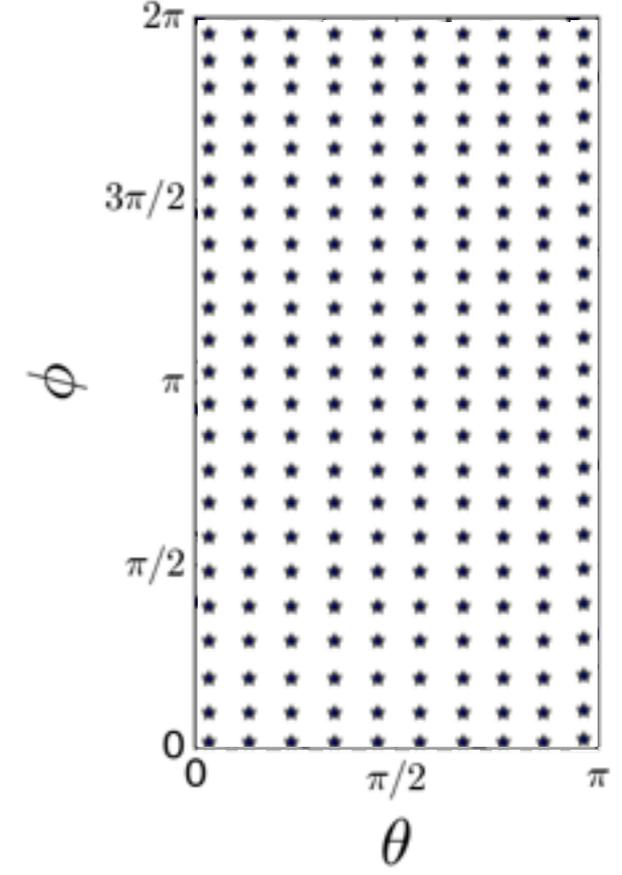
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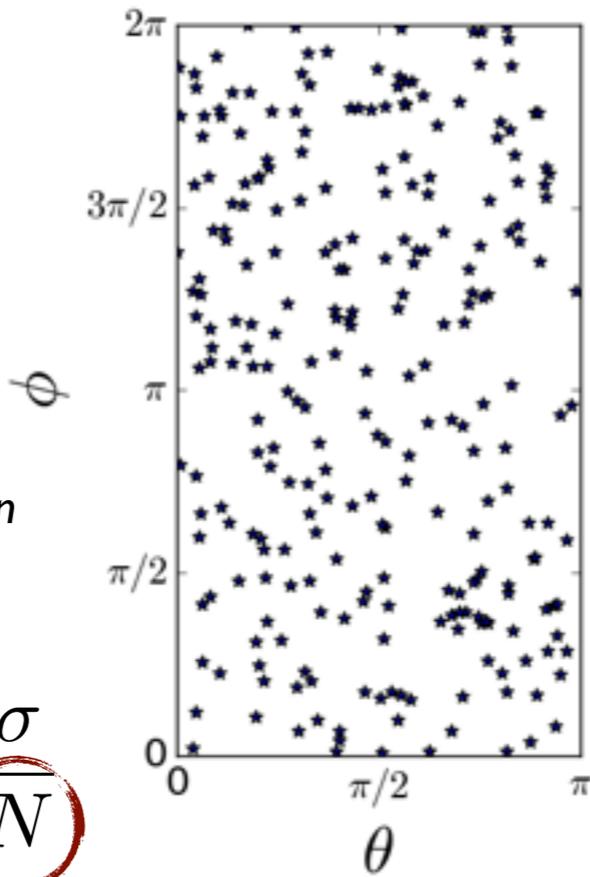
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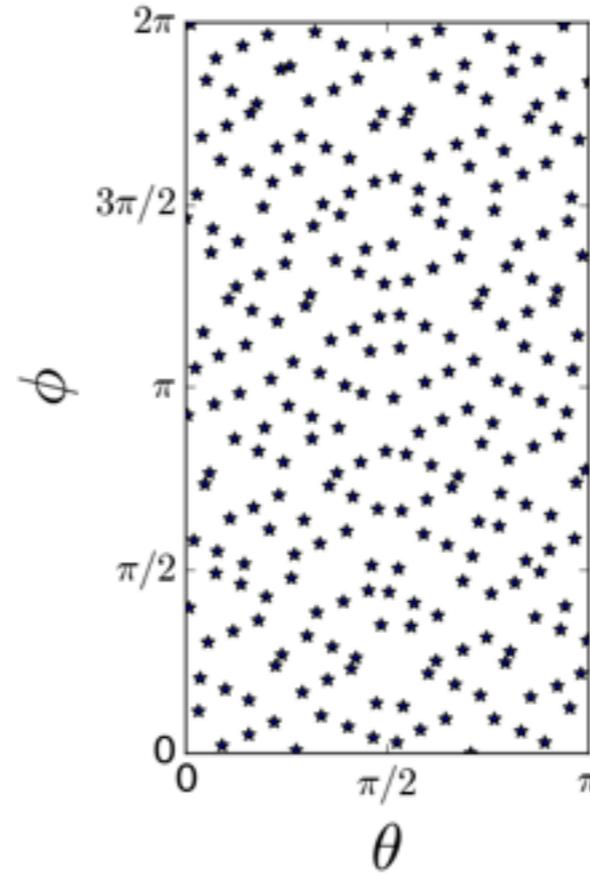
## QMC in radiative heat transfer

### Simple 2-D configurations

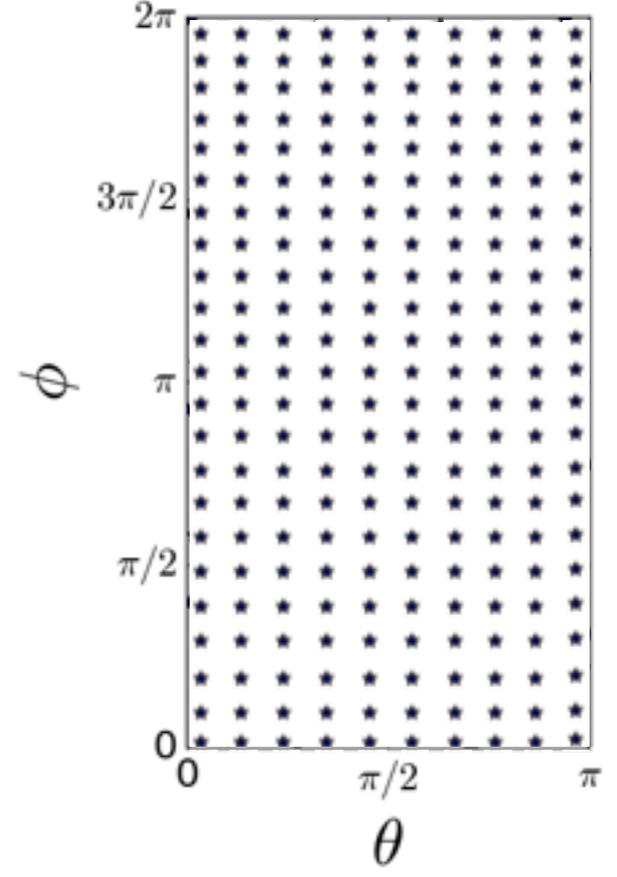
- ➔ O'Brien, D. M. 1992 "Accelerated quasi Monte Carlo integration of the radiative transfer equation".
- ➔ Kersch, A., Morokoff, W., and Schuster, A., 1994. "Radiative heat transfer with quasi-monte carlo methods"



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**NEW**

First time applied in a real 3-D application

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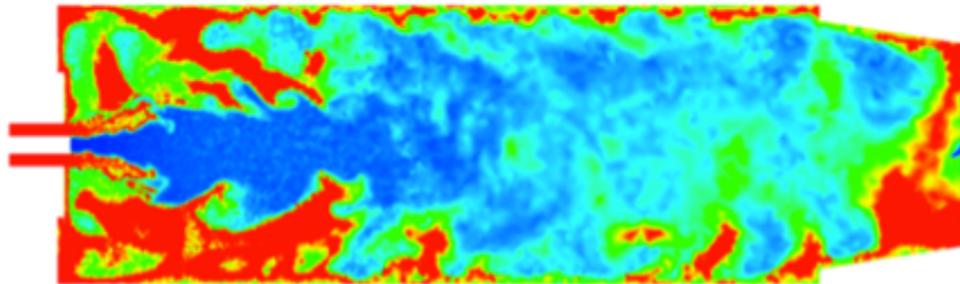
*Quasi-Monte Carlo can be combined with any method*

*Here: QMC-OERM compared to Monte Carlo-OERM*

## Computations with a fixed rays number

Rays number : 10 000

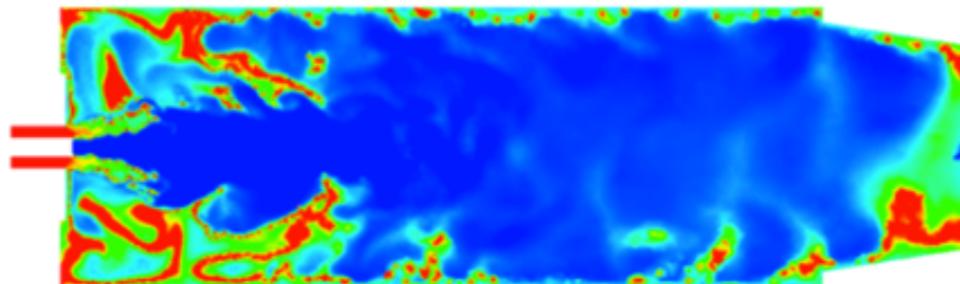
Monte Carlo:



Relative error



Quasi-Monte Carlo:



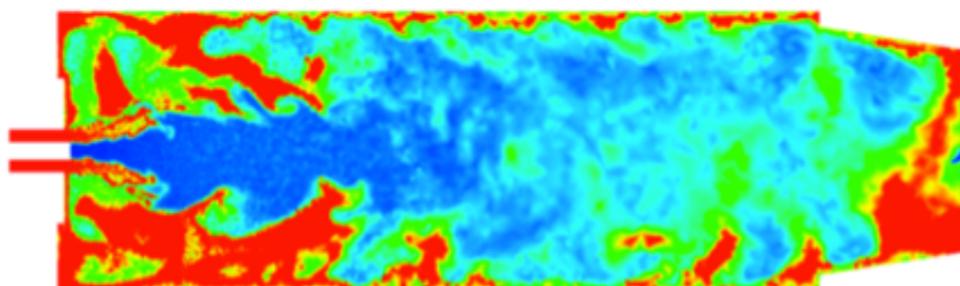
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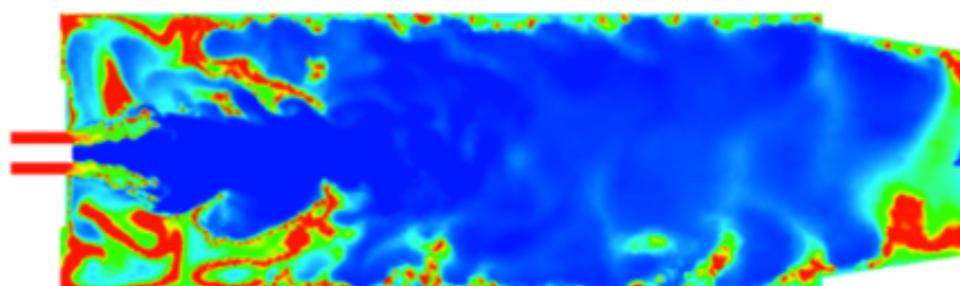
Monte Carlo:



Relative error



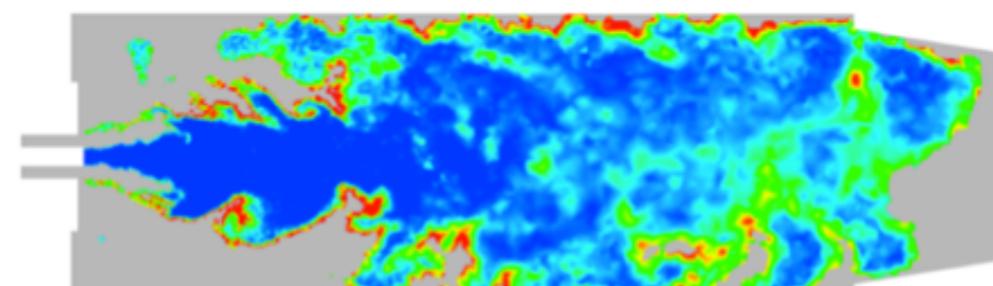
Quasi-Monte Carlo:



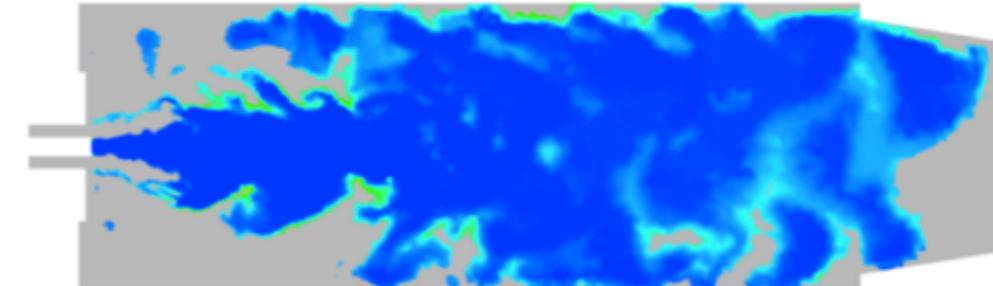
## Computations with controlled convergence

Relative error : 5%

Absolute error : 10% (of Pmax)



# rays



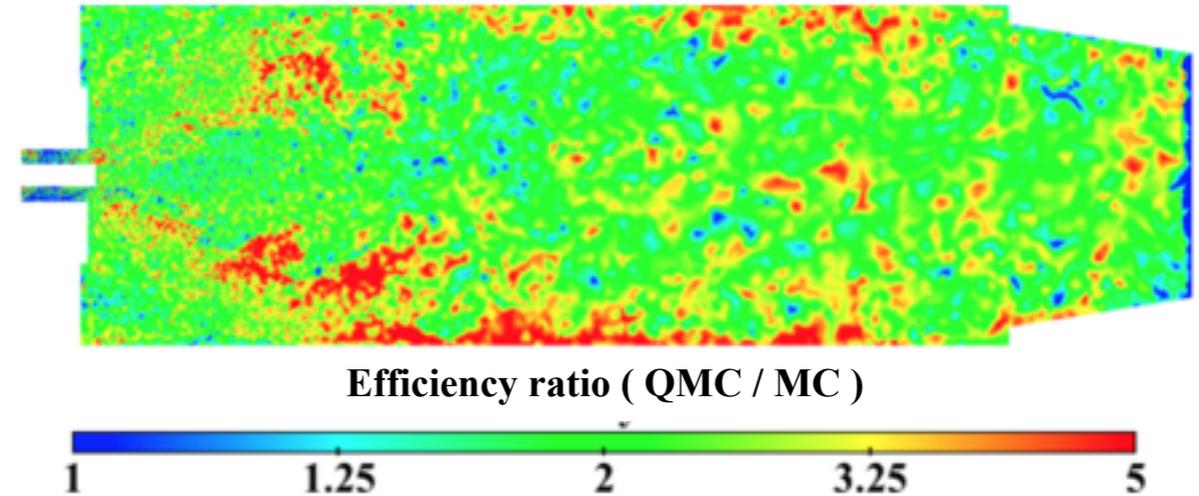
- Local efficiency of methods<sup>[1]</sup>:

$$\eta_i = \frac{1}{\sigma_i^2 T_{CPU,i}}$$

$\sigma_i^2$  = Local variance

$T_{CPU}$  = computational time

$$\frac{\eta_{QMC}}{\eta_{MC}}$$



Ratio bigger than 1 in almost the whole domain

[1] Lemieux, C., 2009. *Monte carlo and quasi-monte carlo sampling*. Springer Science & Business Media.

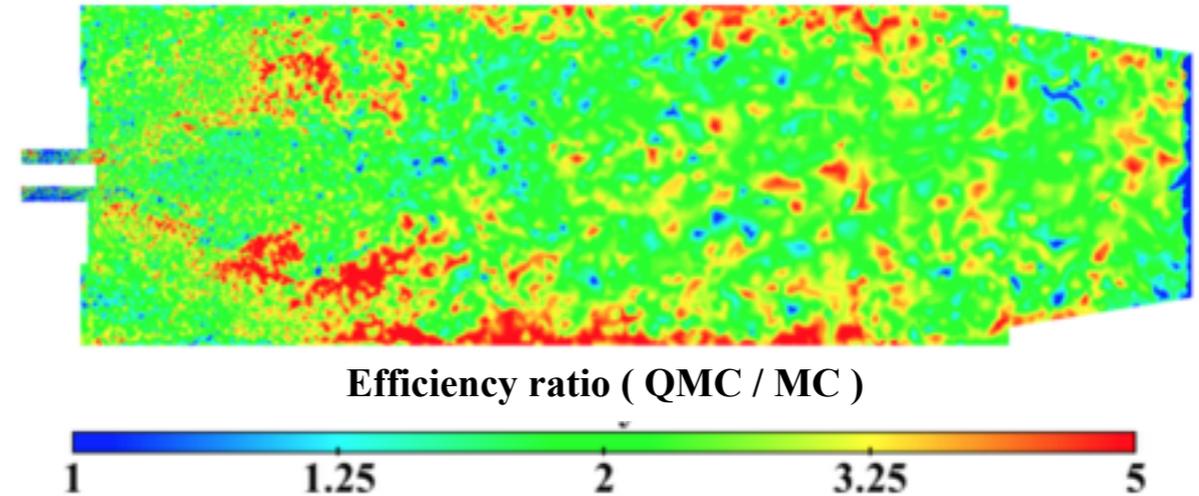
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## Ratio of CPU time

- MC and QMC computational time:

$$\frac{T_{CPU,MC}}{T_{CPU,QMC}} = 2.7 \quad \dashrightarrow \quad \text{QMC 3 times faster than MC!}$$

Such an improvement makes coupled simulations more affordable

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Monte Carlo methods: accurate but computationally expensive

➔ *Need to reduce CPU time to afford coupled 3D simulations of reactive flows*

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  - High scalability up to 2000 cores
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  - OERM applied to industrial configuration

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  - OERM applied to industrial configuration
- **Quasi-Monte Carlo methods: second way for error reduction**
  - **3 times** more efficient than Monte Carlo
  - Next step: Towards coupled multi-physics simulations



**Thank you for your attention!**

This project has received funding from the European Unions Horizon 2020 research and innovation programme under the Marie Skłodowska-Curie grant agreement No 643134. It was also granted access to the HPC resources of CINES under the allocation 2016-020164 made by GENCI.



- The approximation error of the quasi-Monte Carlo method is:

$$\varepsilon \approx \frac{(\log N)^s}{N}$$

- where  $s$  is the number of dimension

## *Table of computational time of radiative heat transfer simulations for the retained configurations*

- Controlled convergence computations criteria:

Relative error : 3%

Absolute error : 3 % (of  $P_{\max}$ )

- Number of cores: 168
- Optimized-ERM

	Quasi-Monte Carlo
Combustion chamber	190

- The energy emitted by the differential volume element  $dV_i$  and absorbed by  $dV_j$  ( $= dA_j \times ds_j$ ) is:

$$dP_{\nu,ij}^{ea} = [4\pi\kappa_{\nu}(T_i)I_{\nu}^0(T_i)dV_i] \times \left( \frac{dA_j}{4\pi r^2} \right) \times \tau_{\nu,r} \times \kappa_{\nu}(T_j)ds_j]$$

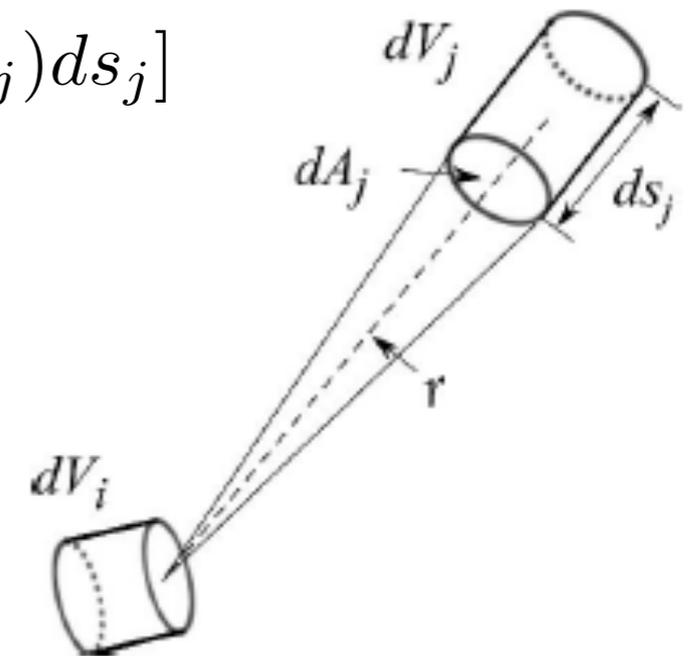
- The equation can be recast as:

$$\frac{dP_{\nu,ij}^{ea}}{I_{\nu}^0(T_i)} = \tau_{\nu,r}\kappa_{\nu}(T_i)\kappa_{\nu}(T_j)\frac{dV_idV_j}{r^2}$$

- Similarly, in terms of the energy emitted by i and absorbed by j:

$$\frac{dP_{\nu,ji}^{ea}}{I_{\nu}^0(T_j)} = \tau_{\nu,r}\kappa_{\nu}(T_i)\kappa_{\nu}(T_j)\frac{dV_idV_j}{r^2}$$

$$\frac{dP_{\nu,ij}^{ea}}{I_{\nu}^0(T_i)} = \frac{dP_{\nu,ji}^{ea}}{I_{\nu}^0(T_j)}$$



*Radiative exchange between two differential volume elements*

- Reciprocity principle:** the ratio between  $dP_{eaij}$  and  $dP_{eaji}$  is equal to the corresponding equilibrium spectral intensity ratio